



PATTERN BOOK

July 20-21, 2019
8AM each day

Saturday 7/20:

Dawnn Taylor

Laura Gilmer

Sunday 7/21:

Kathryn Boggetta

Susan Stafford



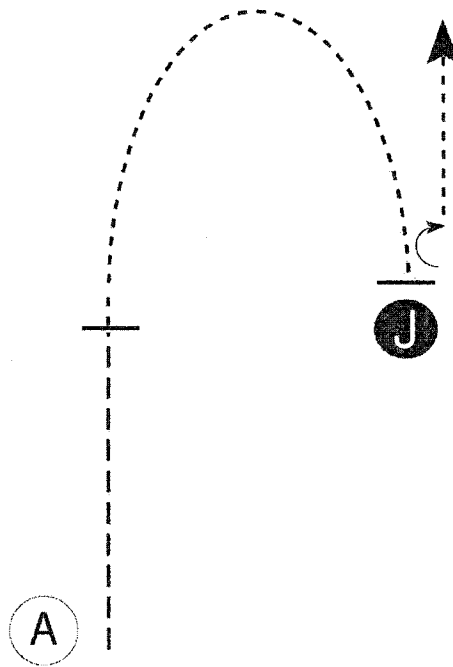
\$5.00

Showmanship Walk Trot Youth and Am (Amateurs walk where trot is indicated)

7/20/19

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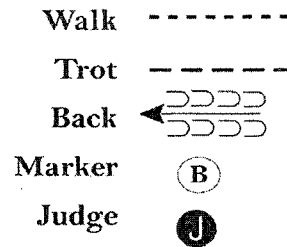
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Be ready at A.

1. When acknowledged, trot until even with Judge.
2. Stop and pause briefly.
3. Walk in a half circle to Judge.
4. Stop and set up for inspection.
5. When dismissed, perform a 180 degree turn and walk straight away from judge.

Follow the instructions of your ring steward.



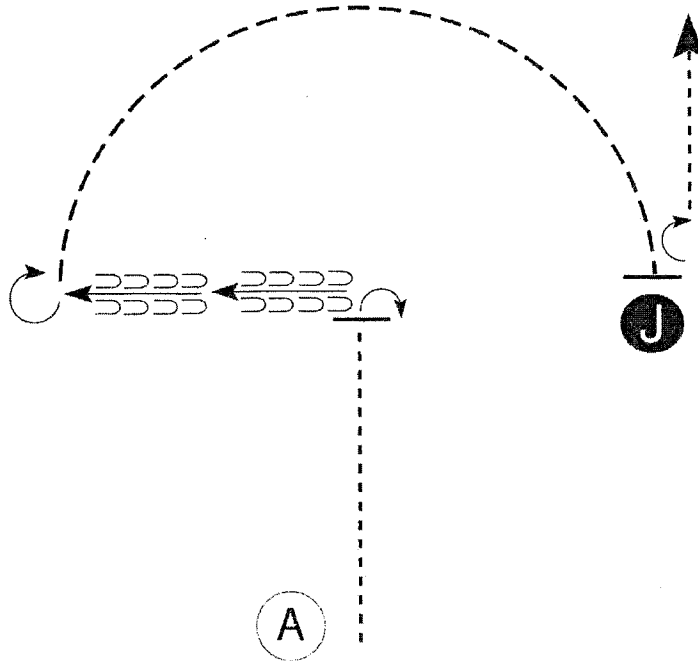
[S/WT-68]

Pattern Provided by:

Your Judges

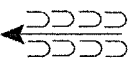
Showmanship

7/20/19



Be ready at A.

1. When acknowledged, walk until horse's hip is even with Judge.
2. Perform a 90 degree turn.
3. Back approximately two horse lengths.
4. Stop and perform a 270 degree turn.
5. Trot in a half circle to Judge.
6. Stop and set up for inspection.
7. When dismissed, perform a 180 degree turn and walk straight away from judge.

Walk	-----
Trot	- - - - -
Back	← 
Marker	ⓑ
Judge	ⓐ

Follow the instructions of your ring steward.

[S/2-68]

Pattern Provided by:

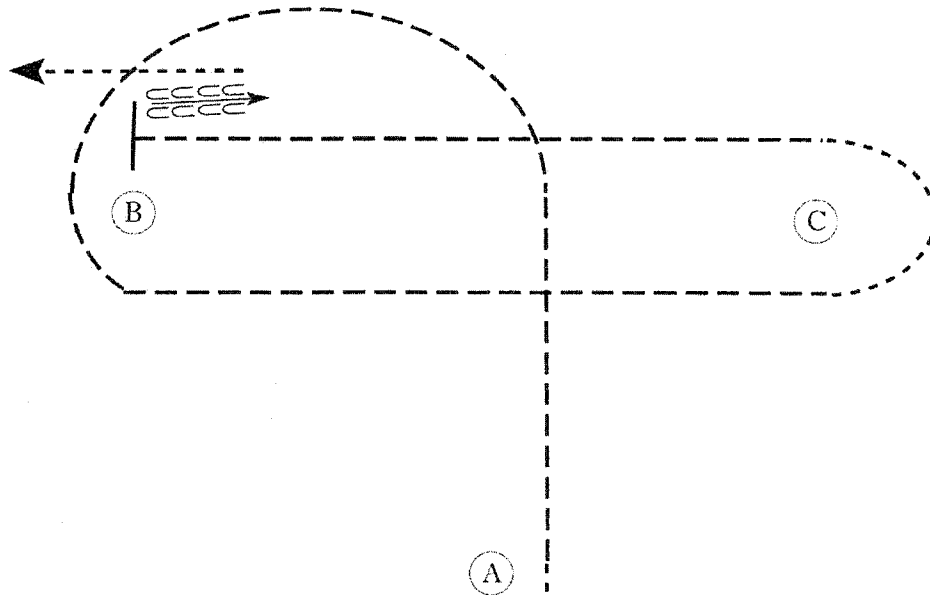
Your Judges

Hunt Seat Equitation (Walk Trot)

7/20/19

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready before A.

1. Walk to A.
2. Trot on the right diagonal to center of pattern and in a half circle around B.
3. Continue to trot on the right diagonal from B to C.
4. Walk around C.
5. Trot on the left diagonal to B.
6. Halt at B and back approximately one horse length. Walk straight away.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	
Back	←←←←←
Marker	Ⓚ
Sidepass	←←←←←
Hand Gallop	-----

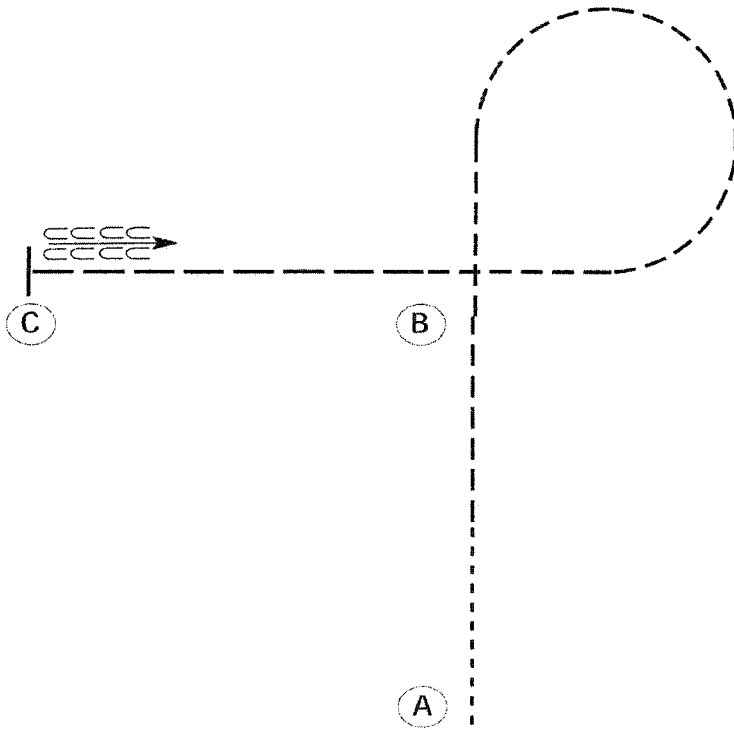
[HSE/WT-60]

Pattern Provided by:

Your Judges

Western Horsemanship (Walk Trot)

7/20/19



Be ready at A.

1. Walk from A 1/2 way to B.
2. Jog the rest of the way to B.
3. Jog a circle to the right.
4. Extend the jog from B to C.
5. Stop at C and back one horse length.

Retire to the rail or line up at a jog.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	-----
Back	←←←←←
Marker	⊙
Sidepass	←-----→

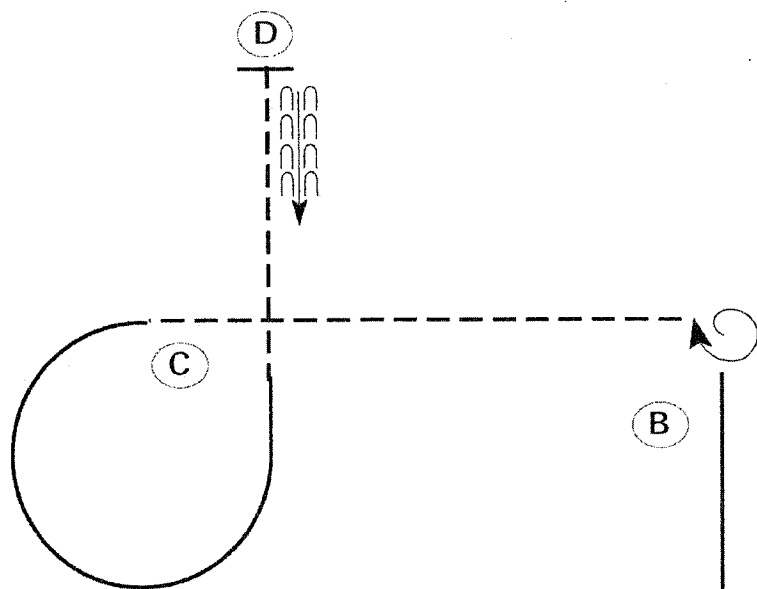
[WH/WT-35]

Pattern Provided by:

Your Judges

Western Horsemanship

7/20/19



Be ready before A.

1. Walk to A.
2. Lope on the right lead past B.
3. Spin 3/4 turns to the right.
4. Jog from B to C.
5. Lope a circle on the left lead around C.
6. Jog from C to D.
7. Stop at D and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	—————
Leg Yield	
Lead Change	↘ ↙
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →

[WH/2-67]

Pattern Provided by:

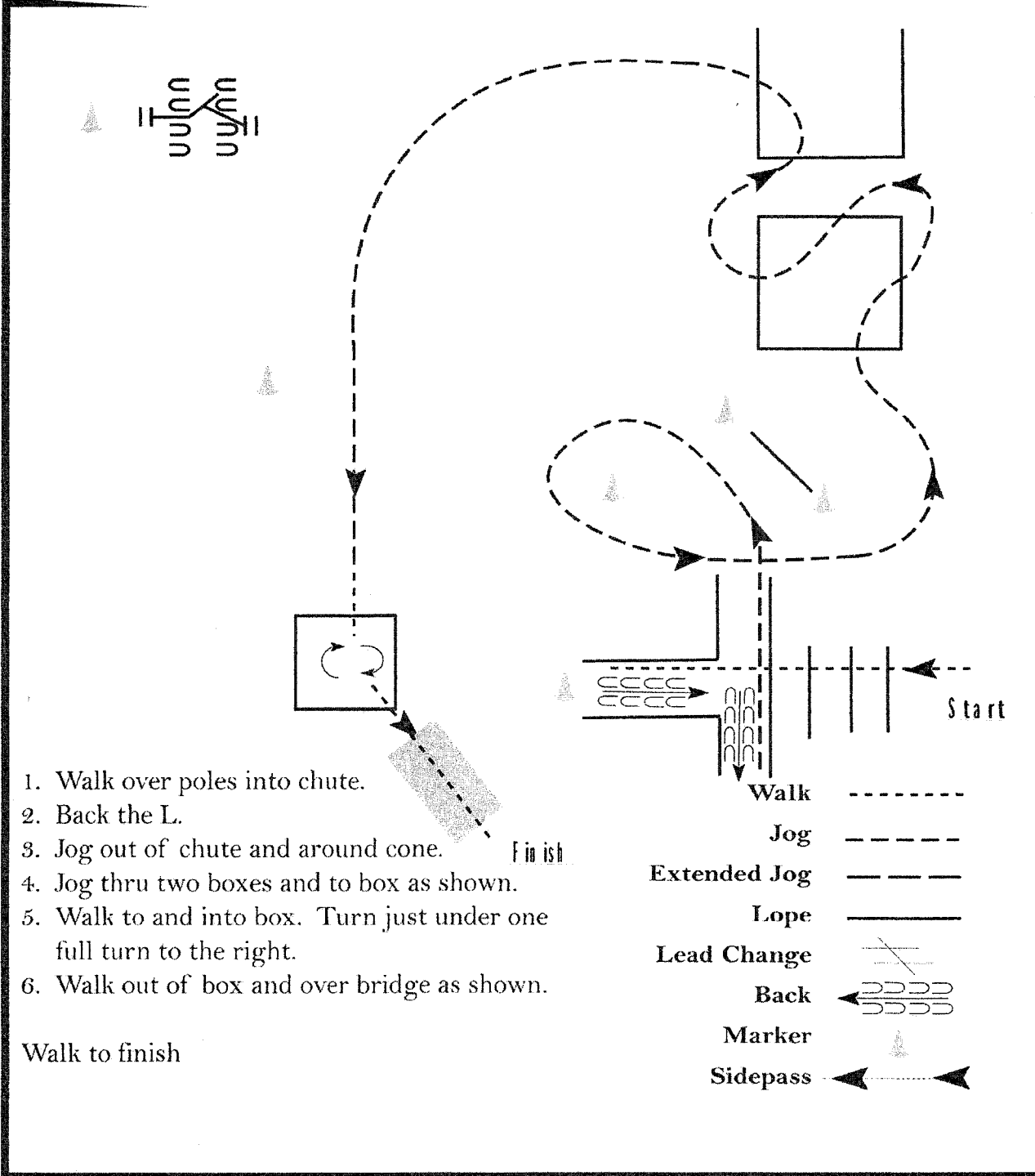
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Trail – Walk Trot and In Hand

7/20/19

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1. Walk over poles into chute.
2. Back the L.
3. Jog out of chute and around cone.
4. Jog thru two boxes and to box as shown.
5. Walk to and into box. Turn just under one full turn to the right.
6. Walk out of box and over bridge as shown.

Walk to finish

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	-----
Back	←←←←←
Marker	▲
Sidepass	←-----→

[T/WT-38]

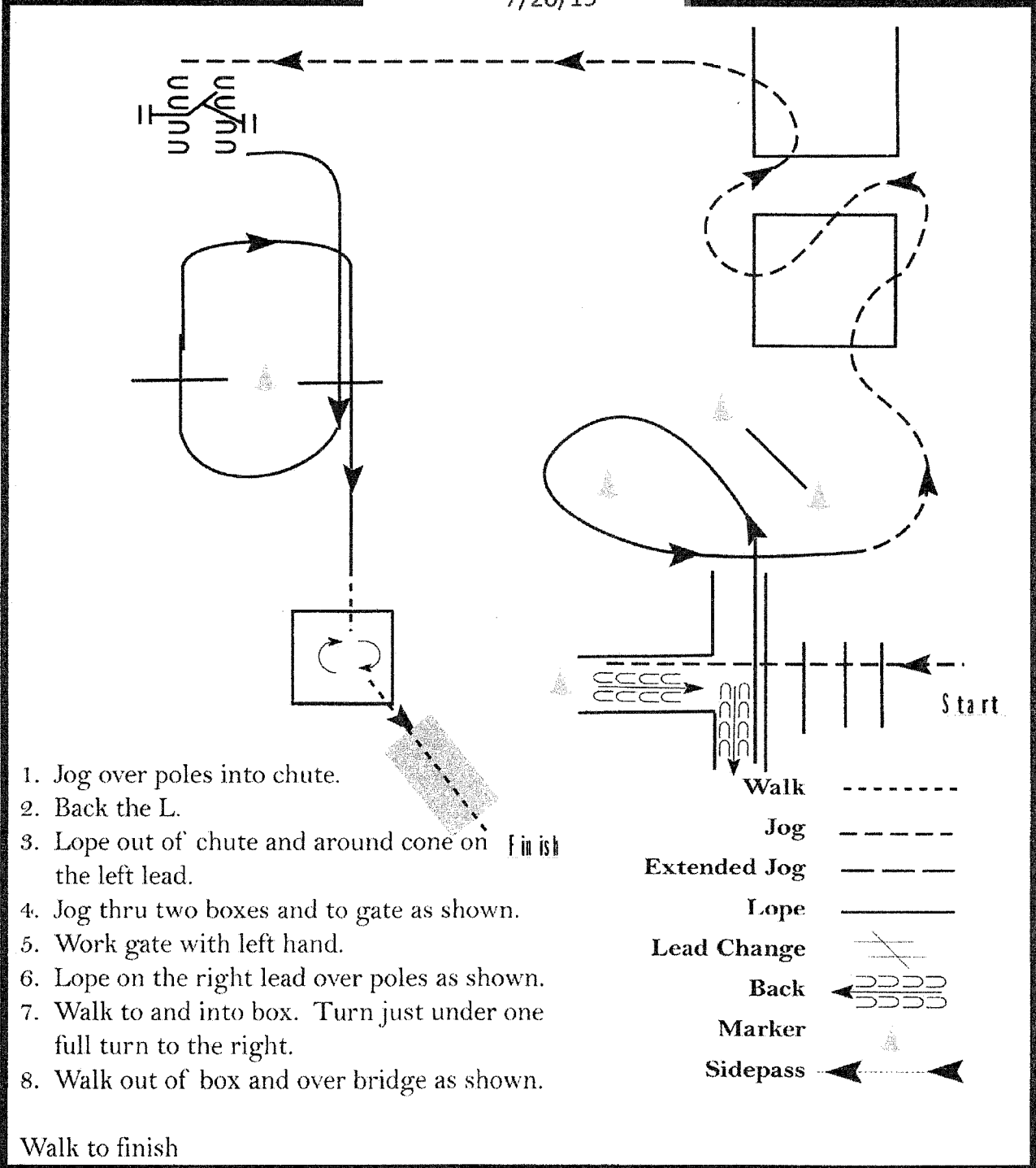
Pattern Provided by:
Your Judges

Trail

7/20/19

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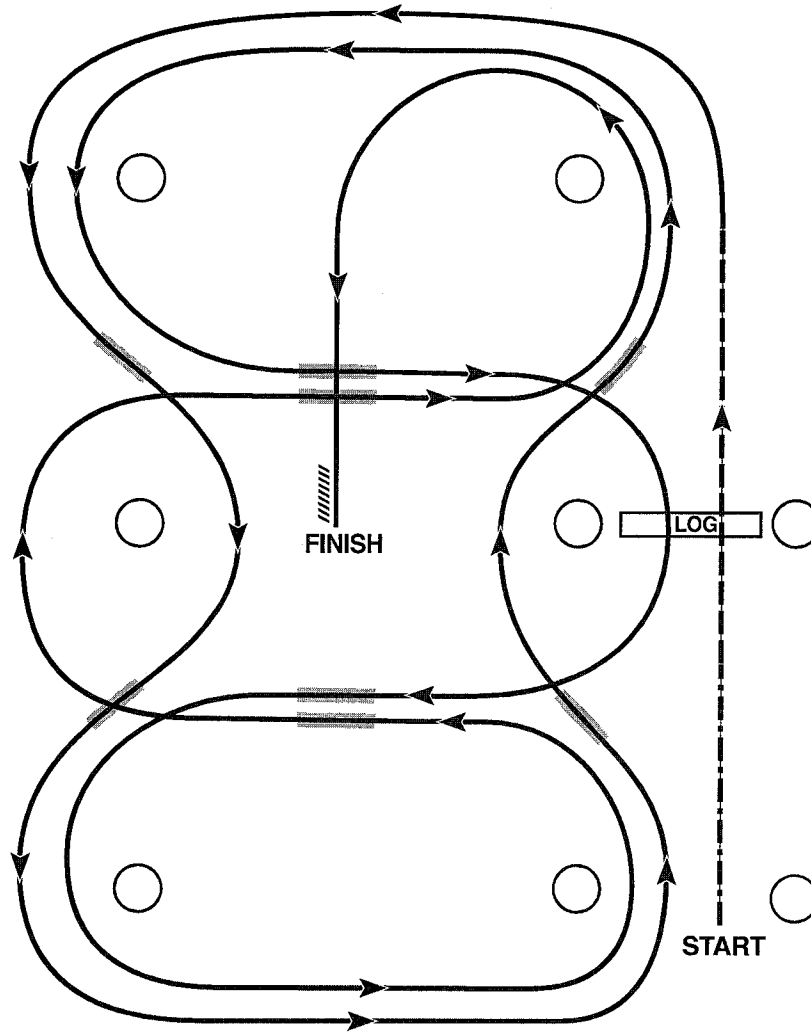
1. Jog over poles into chute.
2. Back the L.
3. Lope out of chute and around cone on the left lead.
4. Jog thru two boxes and to gate as shown.
5. Work gate with left hand.
6. Lope on the right lead over poles as shown.
7. Walk to and into box. Turn just under one full turn to the right.
8. Walk out of box and over bridge as shown.

Walk to finish

Walk	-----
Jog	- - - - -
Extended Jog	-----
Lope	—————
Lead Change	———/———
Back	←←←←←
Marker	▲
Sidepass	←-----→

Pattern Provided by:
Your Judges

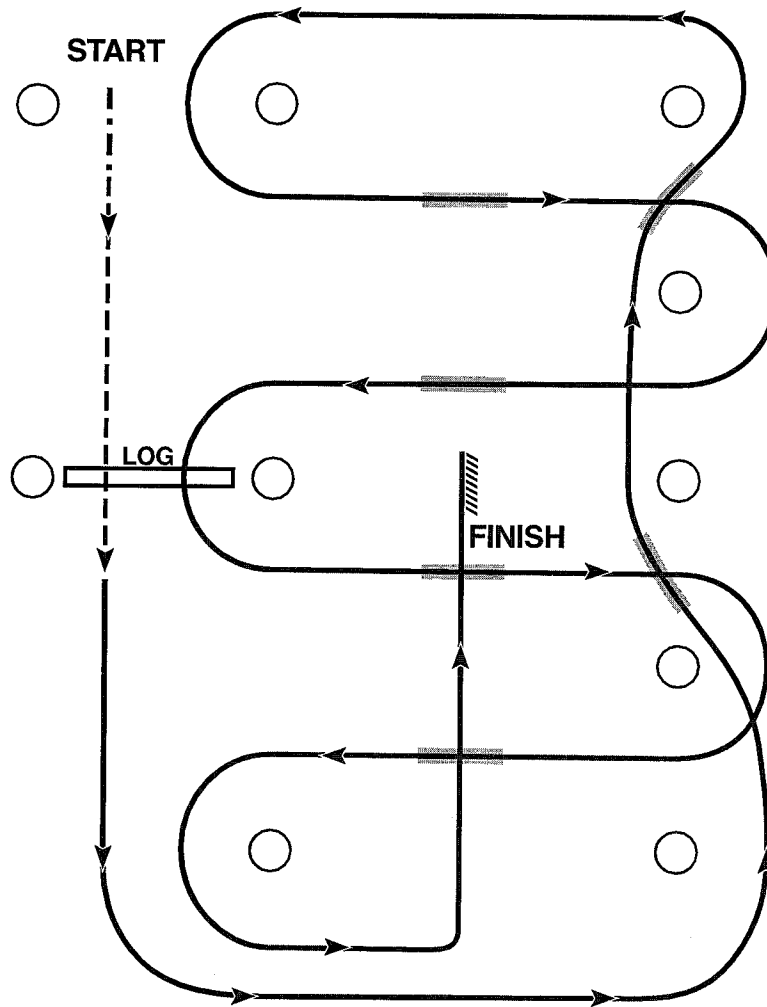
[T/2-38]



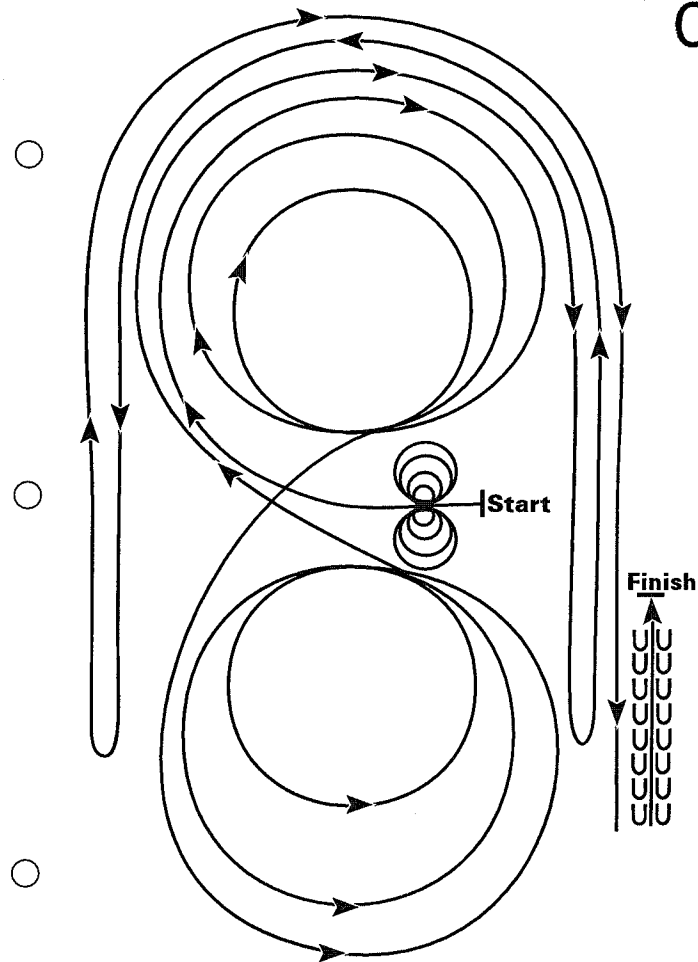
Recommended for small arenas.

1. Walk, transition to jog, jog over log.
2. Transition to the lope, on the left lead.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change.
7. First crossing change.
8. Lope over log.
9. Second crossing change.
10. Third crossing change.
11. Fourth crossing change.
12. Lope, stop and back.

Green & Novice Amateur



1. Walk at least 15' and jog over log.
2. Transition to left lead and lope around end.
3. First line change.
4. Second line change log around end of arena
5. First crossing change.
6. Second crossing change.
7. Lope over log.
8. Third crossing change.
9. Fourth crossing change.
10. Lope up the center, stop and back.



Horses may walk or jog to the center of the arena. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Back up at least ten feet (3m). Hesitate to demonstrate completion of the pattern.

Rider may dismount and drop bridle to the designated judge.

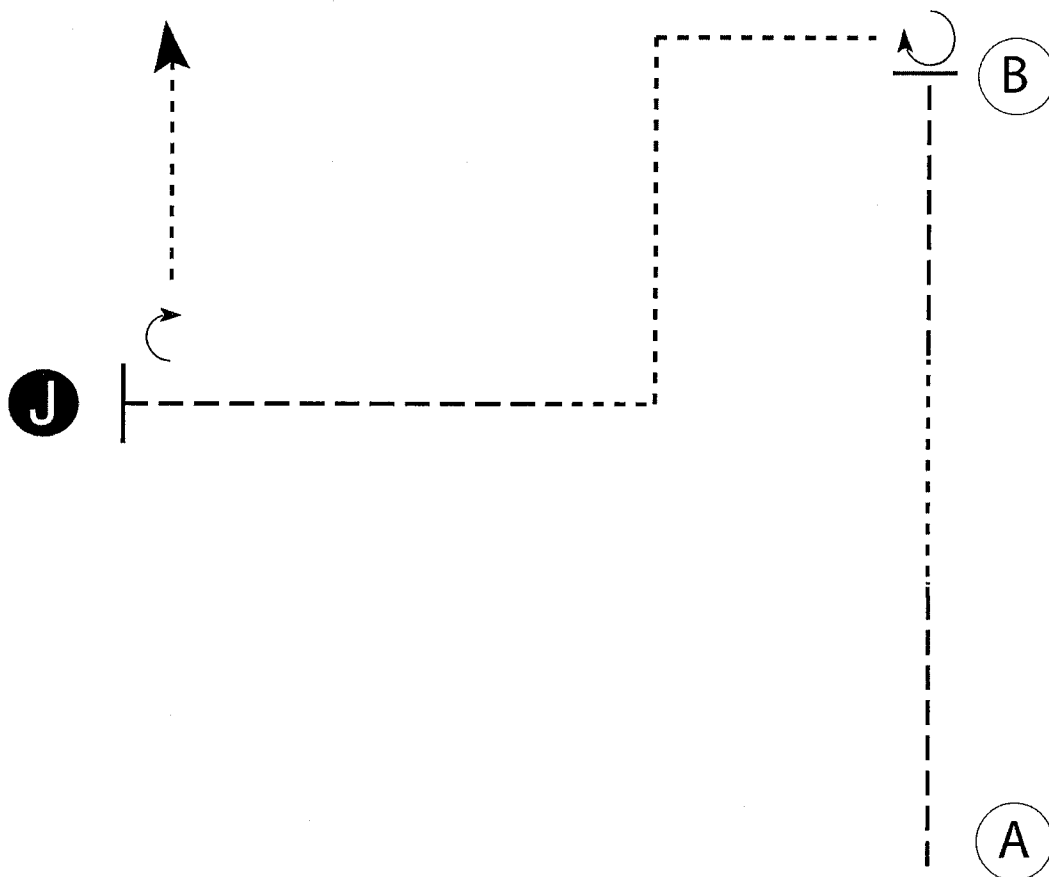


SUNDAY'S PATTERNS

Iowa Paint Horse Club

Showmanship (Walk Trot (Amateur Walk Only))

Show Date: 07/21/2019



Be ready at A.

1. Trot 1/3 of the line, then walk 1/3 of the line then trot the final 1/3 of the line.
2. Stop with horse's hip even with B.
3. Perform a 3/4 turn.
4. Walk two square corners as shown then trot to judge.
5. Stop and set up at Judge.
6. Inspection.
7. When dismissed, perform a 1/4 turn and walk to exit.

Walk	-----
Trot	- - - - -
Back	←
Marker	ⓑ
Judge	ⓐ

[S/WT-119]

Pattern Provided by:

\\ / /

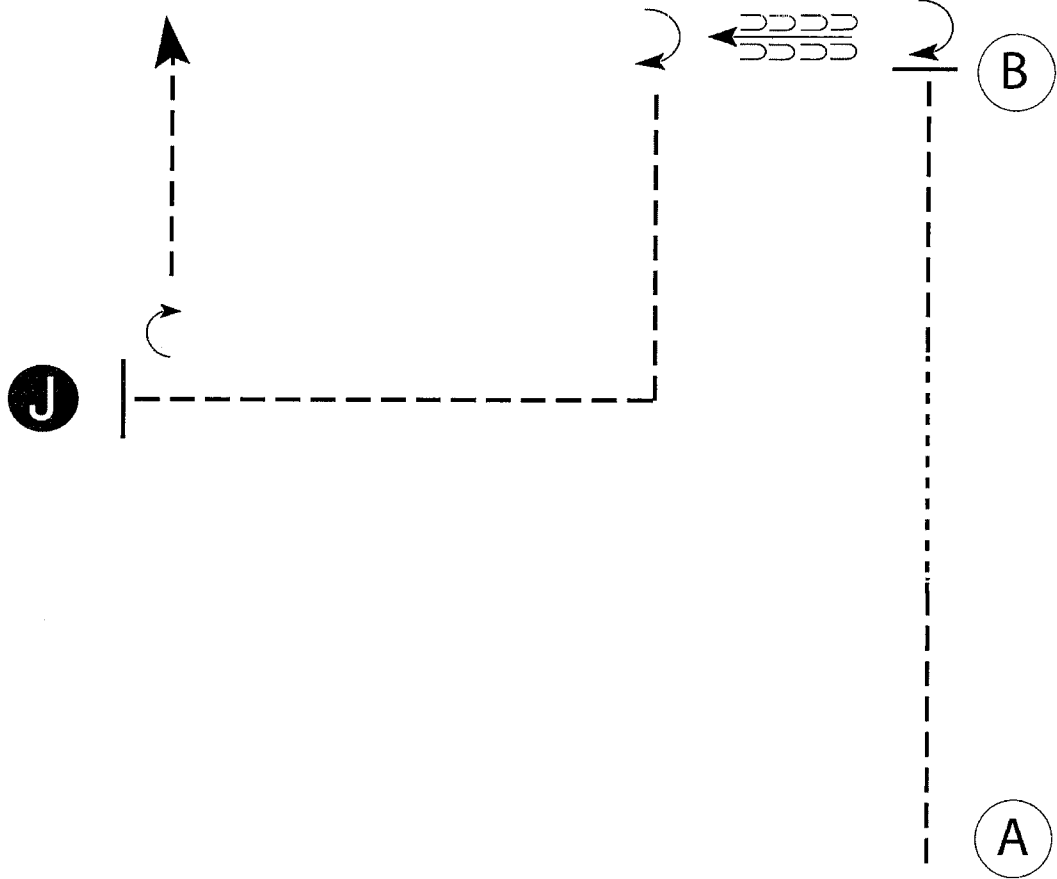
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Iowa Paint Horse Club

Showmanship (Novice Showmanship)

Show Date: 07/21/2019



Be ready at A.

1. Trot 1/3 of the line, then walk 1/3 of the line then trot the final 1/3 of the line.
2. Stop with horse's hip even with B then perform a 1/4 turn.
3. Back 2 horse lengths then perform a 1/4 turn.
4. Trot to judge as shown.
5. Stop and set up at Judge.
6. Inspection.
7. When dismissed, perform a 1/4 turn and trot to exit.

Walk - - - - -
Trot - - - - -
Back ← - - - - -
Marker (B)
Judge (J)

[S/1-119]

Pattern Provided by:

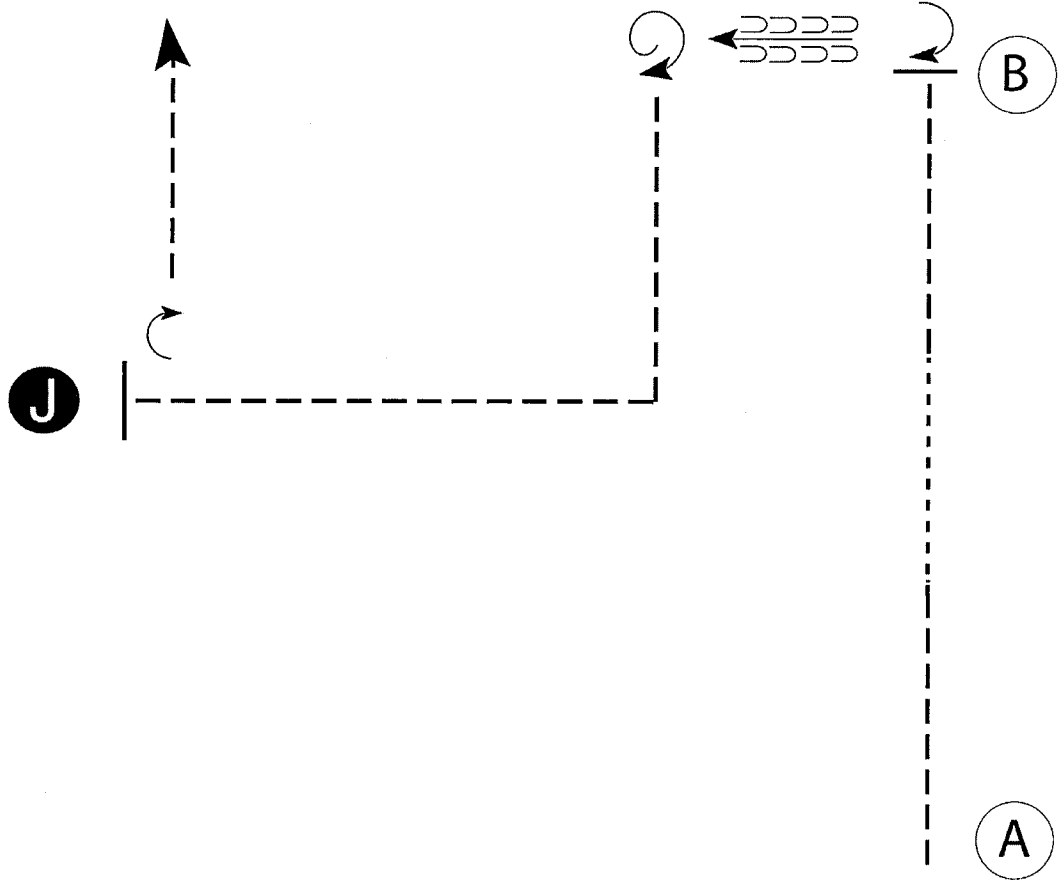
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Iowa Paint Horse Club

Showmanship (Youth, Amateur)

Show Date: 07/21/2019



Be ready at A.

1. Trot 1/3 of the line, then walk 1/3 of the line then trot the final 1/3 of the line.
2. Stop with horse's hip even with B then perform a 1/4 turn.
3. Back 2 horse lengths then perform a 1 1/4 turn.
4. Trot to judge as shown.
5. Stop and set up at Judge.
6. Inspection.
7. When dismissed, perform a 1/4 turn and trot to exit.

Walk	-----
Trot	- - - - -
Back	← ← ← ← ←
Marker	Ⓟ
Judge	Ⓝ

[S/2-119]

Pattern Provided by:

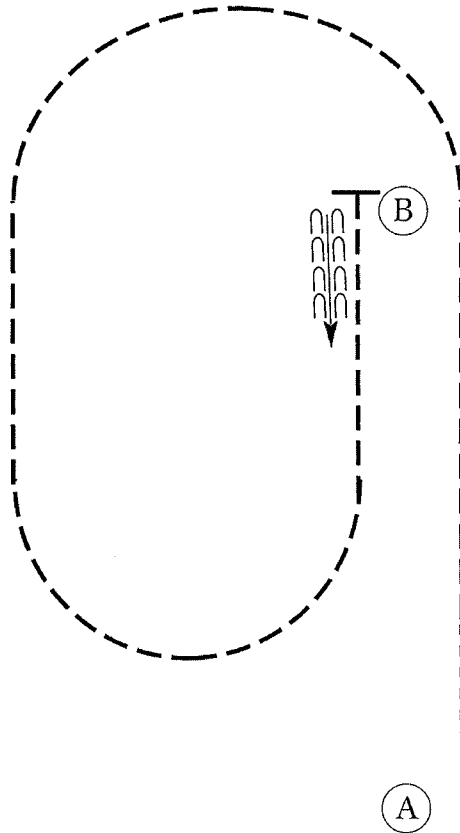
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Iowa Paint Horse Club

Hunt Seat Equitation (Walk Trot)

Show Date: 07/21/2019



Be ready at A.

1. Walk two horse lengths from A.
2. Posting trot on the left diagonal to B.
3. Change diagonals and posting trot on the right diagonal in a half circle and then in a straight line until halfway between B and A.
4. Sitting trot a half circle and then a straight line to B.
5. Stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — —
Canter	— — — —
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← — — — ←
Hand Gallop	— — — —

[HSE/WT-58]

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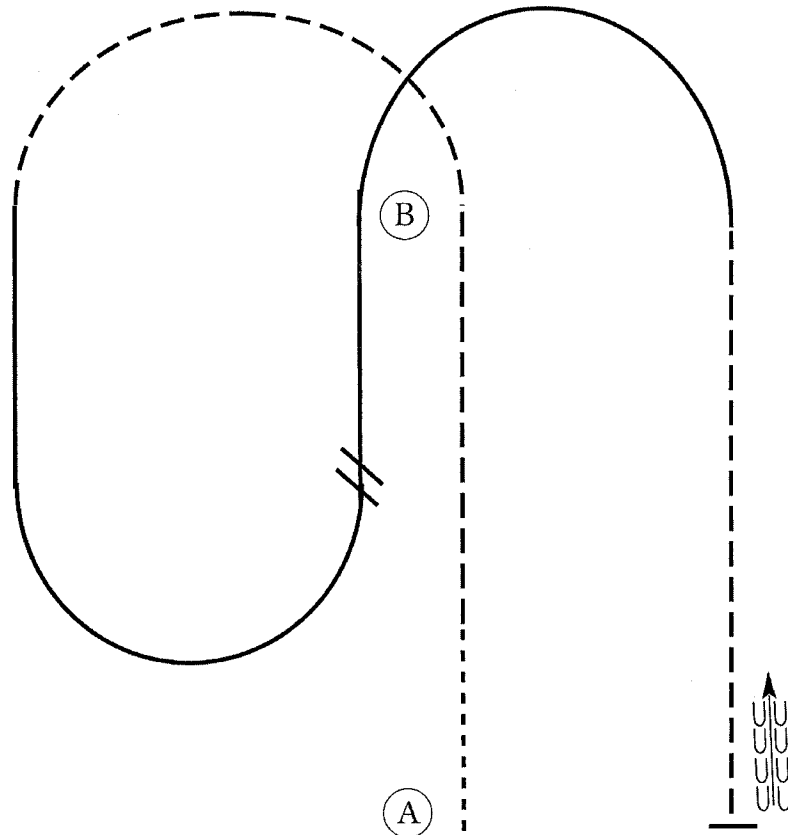
Iowa Paint Horse Club

Hunt Seat Equitation (All Novice)

Show Date: 07/21/2019

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Be ready at A.

1. Walk two horse lengths from A.
2. Sitting trot to B.
3. Posting trot a half circle on the right diagonal until even with B.
4. Canter a straight line and then a half circle on the left lead until halfway between A and B.
5. Perform a simple lead change.
6. Canter on the right lead to B and then in a half circle until even with B.
7. Posting trot on the left diagonal until even with A.
8. Stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↘
Back	←←←←←
Marker	Ⓚ
Sidepass	←←←
Hand Gallop	———

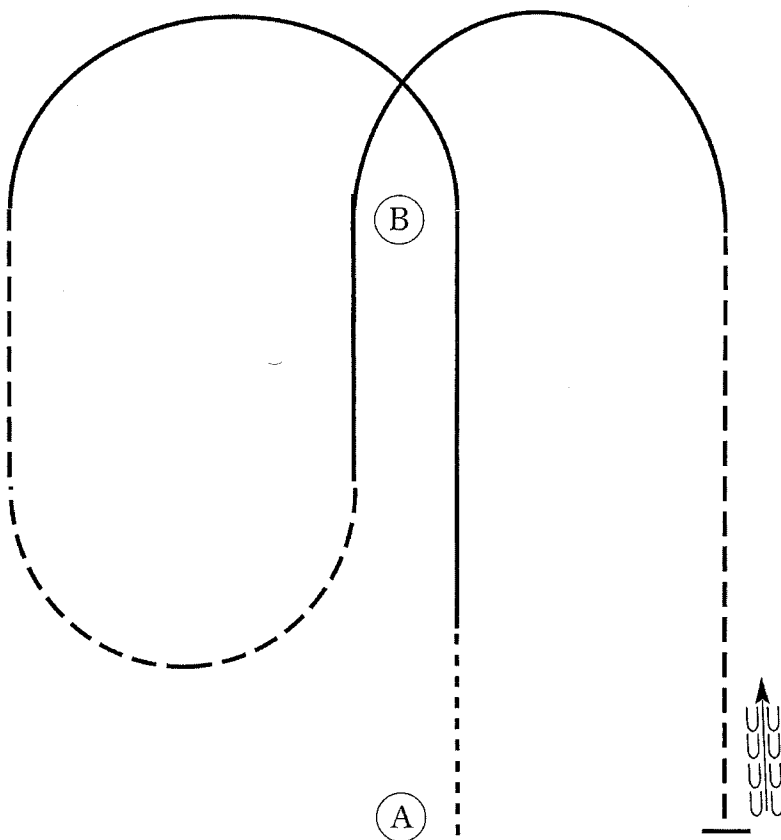
[HSE/1-58]

Pattern Provided by:

Iowa Paint Horse Club

Hunt Seat Equitation (Youth, Amateur)

Show Date: 07/21/2019



Be ready at A.

1. Walk two horse lengths from A.
2. Canter on the left lead to B. Continue to canter a half circle until even with B.
3. Trot on the right diagonal until halfway between A and B. Continue to trot a half circle until halfway between A and B.
4. Canter on the right lead to B and then canter a half circle until even with B.
5. Trot on the left diagonal until even with A.
6. Stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	↙ ↘
Back	←←←←←
Marker	Ⓚ
Sidepass	←-----→
Hand Gallop	-----

[HSE/2-58]

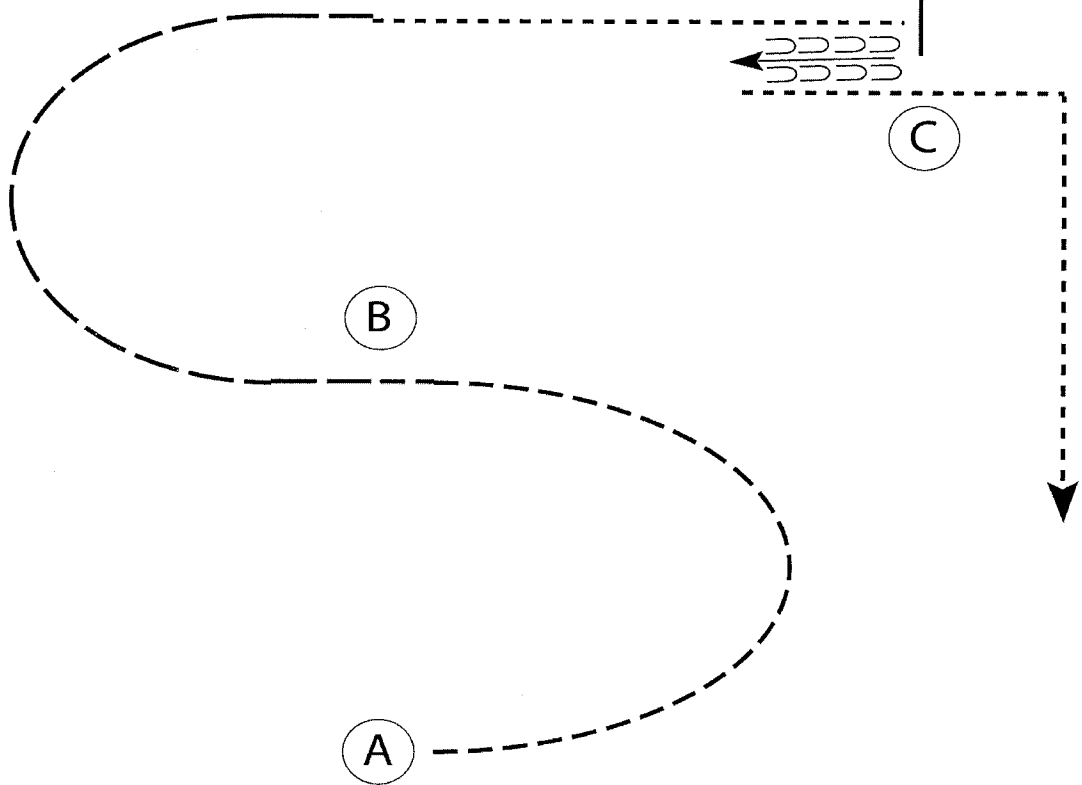
Pattern Provided by:

W W W . H O R S E S H O W P A T T E R N S . C O M

Iowa Paint Horse Club

Western Horsemanship (Walk Trot)

Show Date: 07/21/2019



Be ready facing away from A.

1. When acknowledged, jog a half circle to B.
2. Extended jog in a half circle until even with B.
3. Break to the walk to C.
4. Stop and back at C.
5. Walk to exit as shown.

Follow the instructions of your ring steward.

Walk
Jog	-----
Extended Jog	-----
Lope	—————
Lead Change	———/———
Back	←———
Marker	⊙ B

[WH/WT-106]

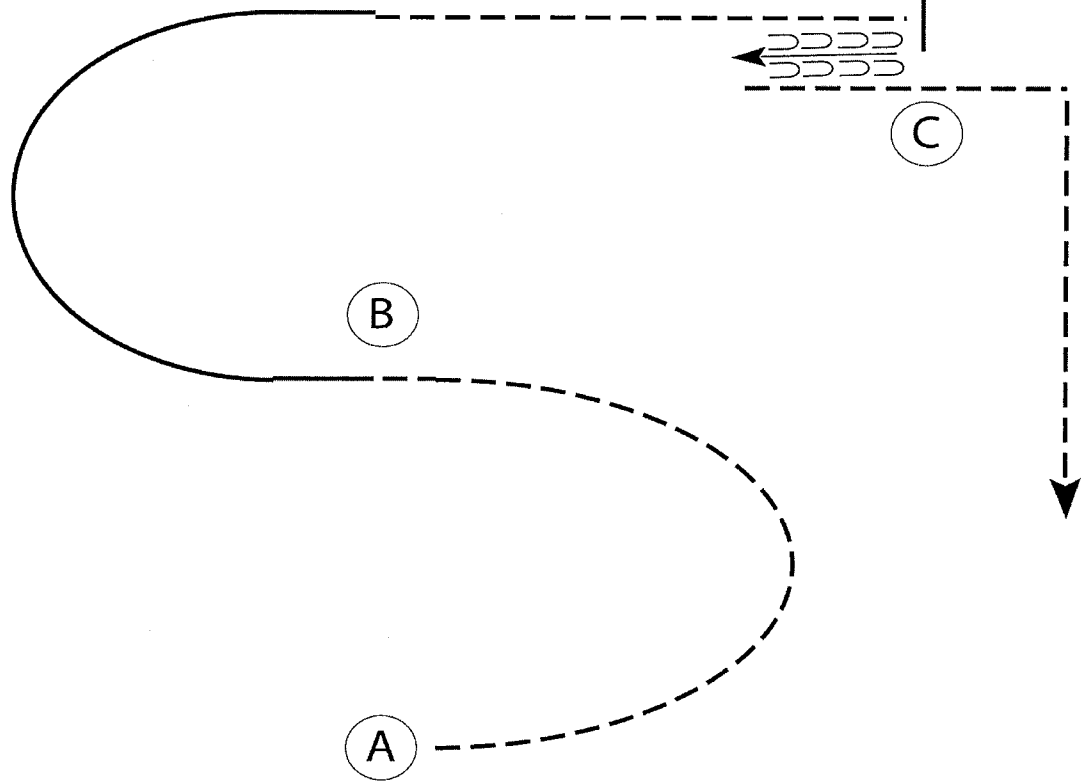
Pattern Provided by:

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Iowa Paint Horse Club

Western Horsemanship (All Novice)

Show Date: 07/21/2019



Be ready with your horse's tail at A.

1. When acknowledged, jog a half circle to B.
2. Lope right lead in a half circle until even with B.
3. Break to the jog to C.
4. Stop and back at C.
5. Jog to exit as shown.

Follow the instructions of your ring steward.

Walk
Jog	-----
Extended Jog	- - - - -
Lope	—————
Lead Change	///
Back	← 〰〰〰〰
Marker	ⓑ

[WH/1-106]

Pattern Provided by:

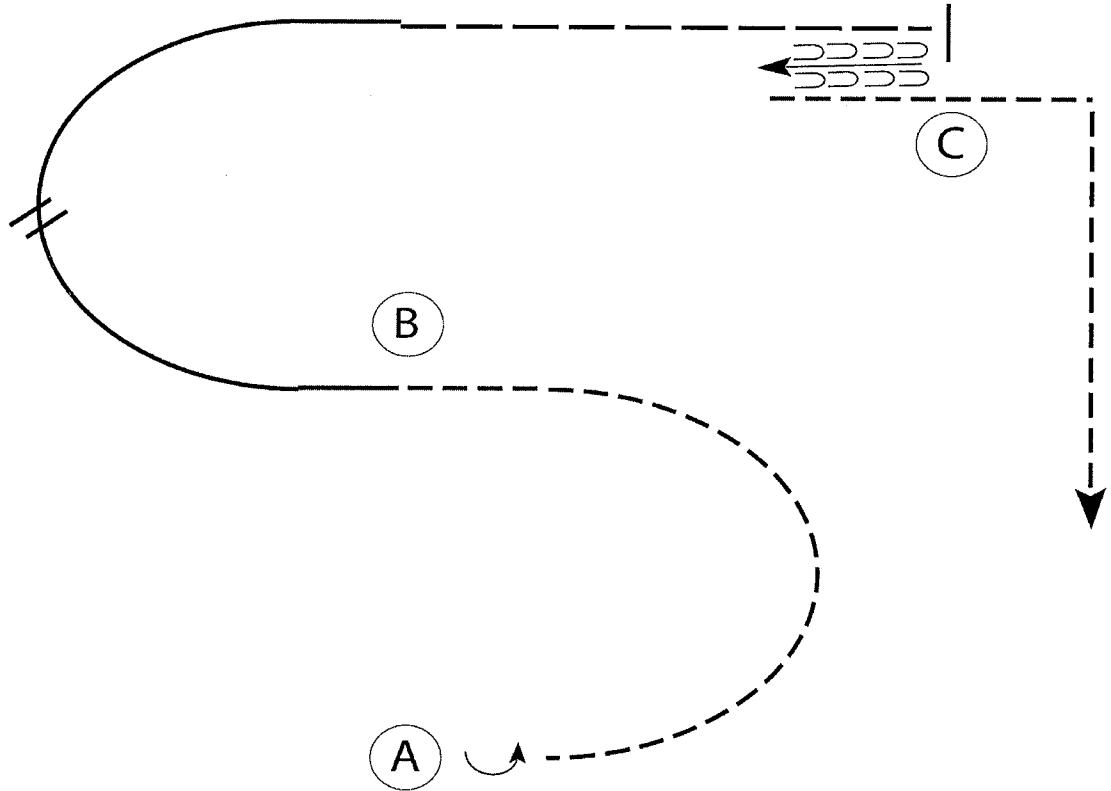
W W W . H O R S E S H O W P A T T E R N S . C O M

W W W . H O R S E S H O W P A T T E R N S . C O M

Iowa Paint Horse Club

Western Horsemanship (Youth, Amateur)

Show Date: 07/21/2019



Be ready facing A.

1. When acknowledged, perform a 180 turn to the left.
2. Jog a half circle to B.
3. Lope left lead quarter circle and change leads (simple or flying).
4. Continue circle on right lead until in line with B.
5. Break to the extended jog to C.
6. Stop and back at C.
7. Jog to exit as shown.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	—————
Lead Change	——— / \
Back	← — — — —
Marker	⊙ B

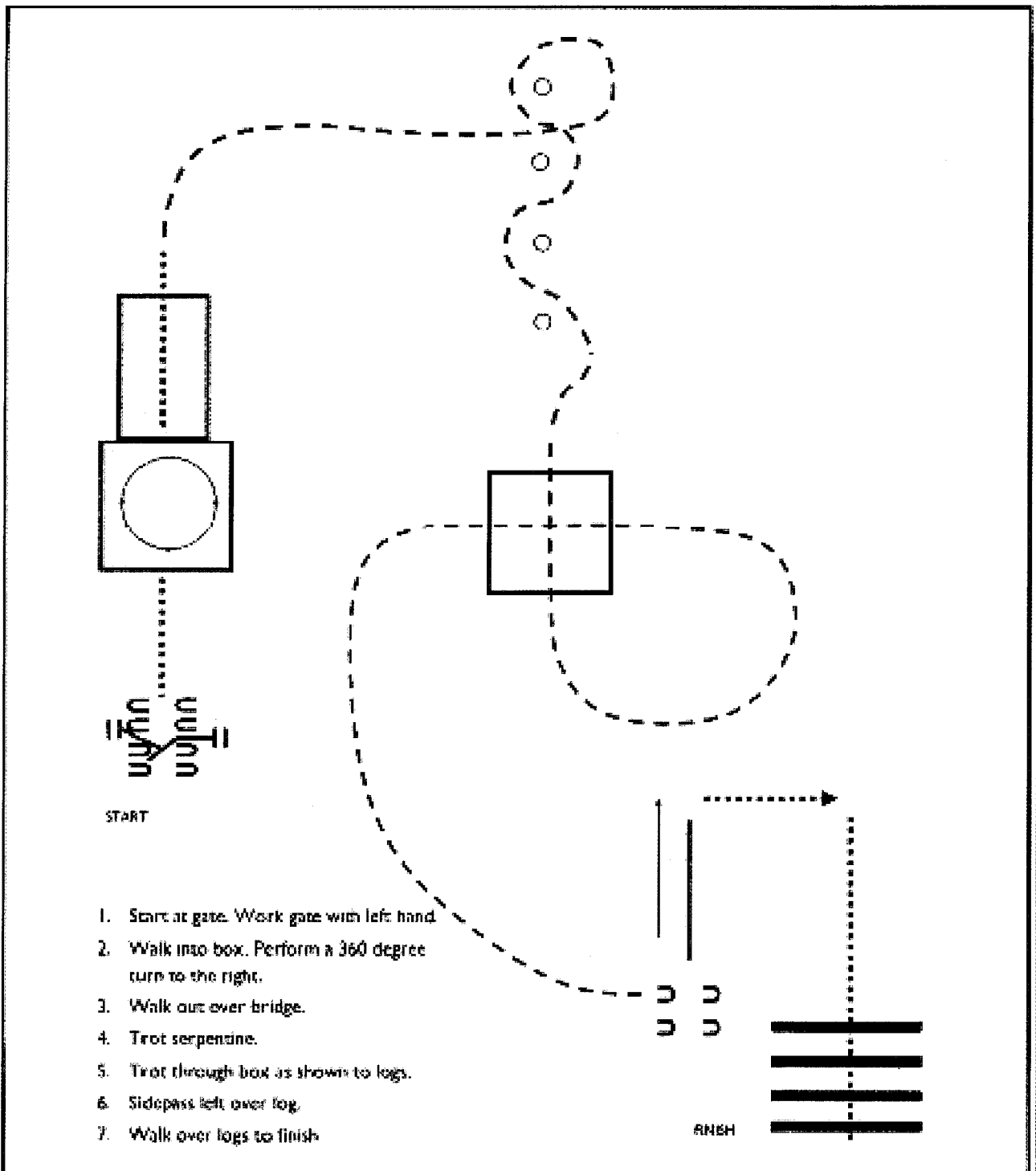
[WH/2-106]

Pattern Provided by:

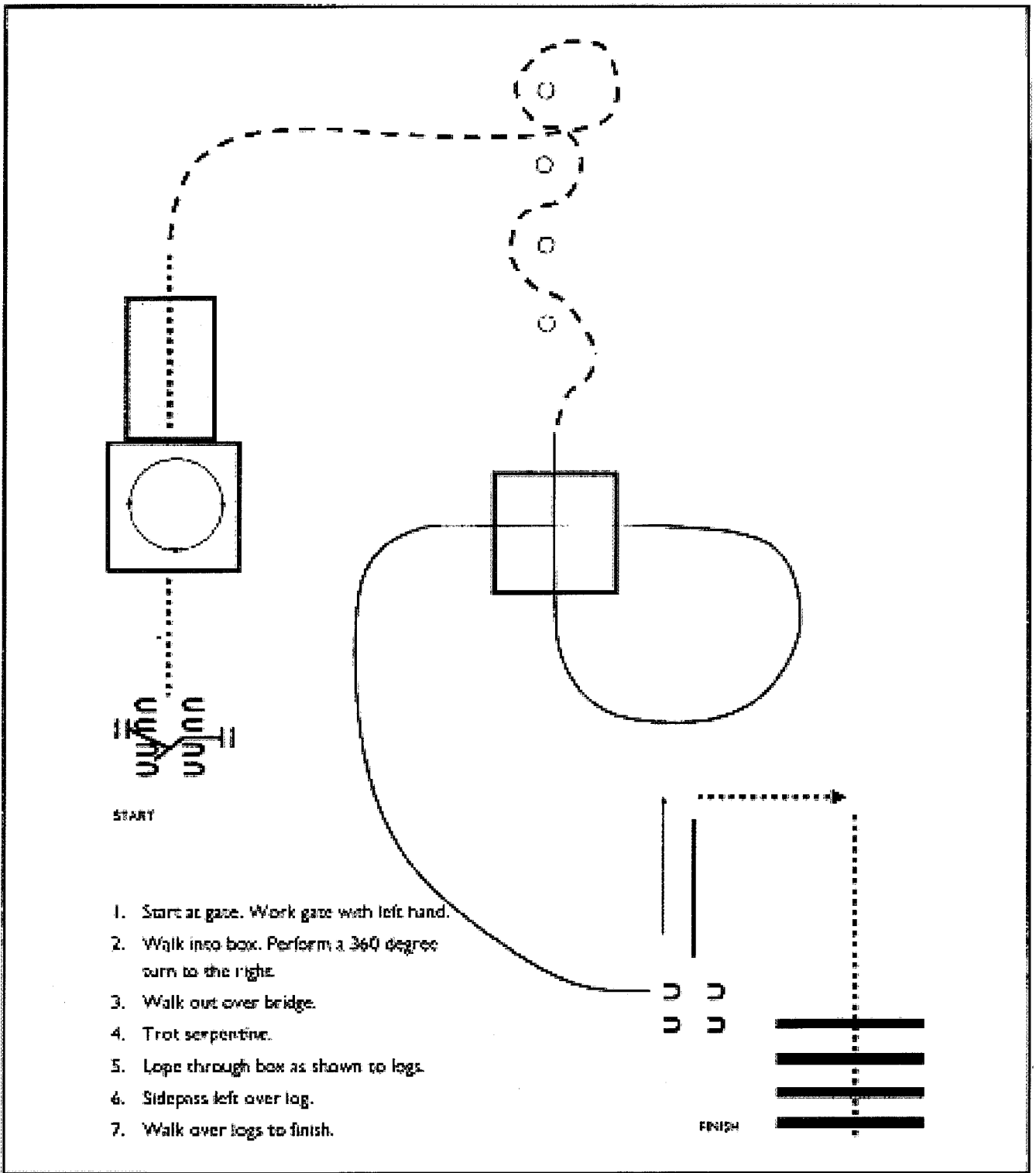
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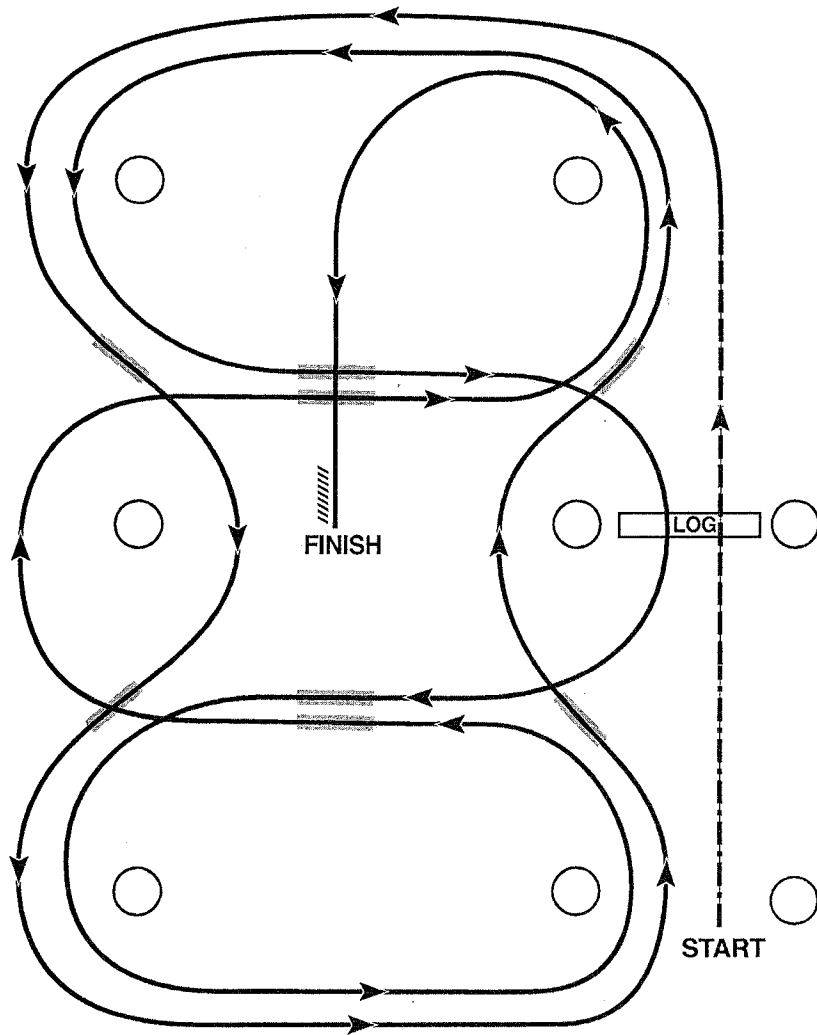
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In-Hand Trail, Walk-Trot Trail (All)



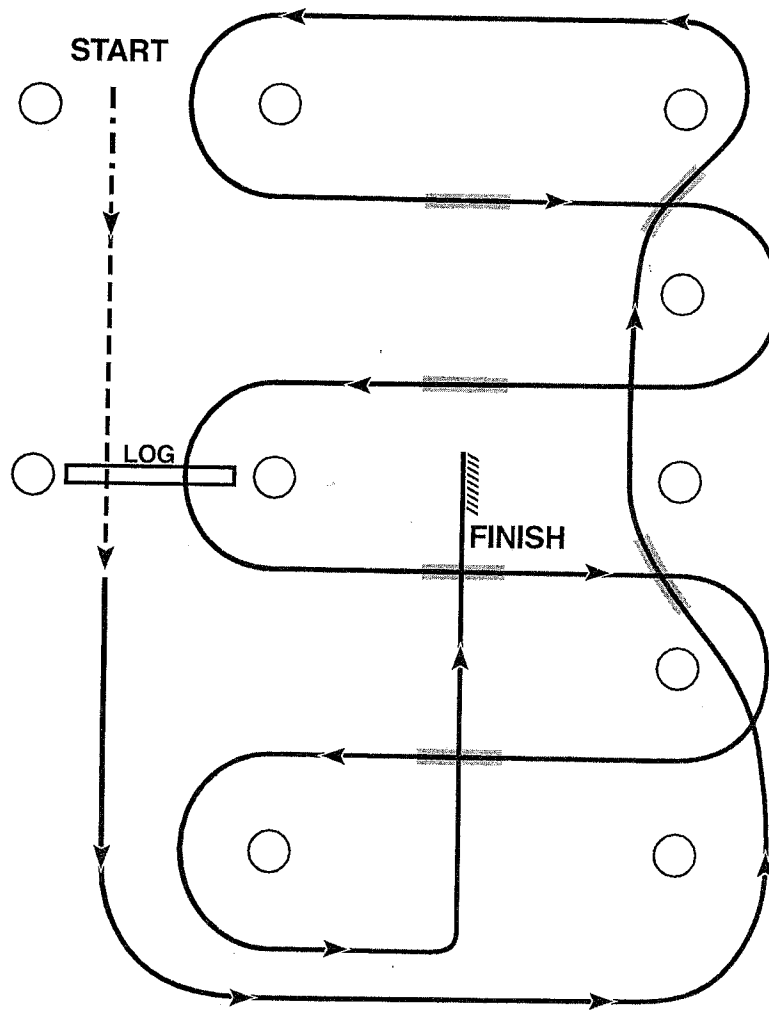
NOVICE, Green, Youth, Amateur & Open (All)



Recommended for small arenas.

1. Walk, transition to jog, jog over log.
2. Transition to the lope, on the left lead.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change.
7. First crossing change.
8. Lope over log.
9. Second crossing change.
10. Third crossing change.
11. Fourth crossing change.
12. Lope, stop and back.

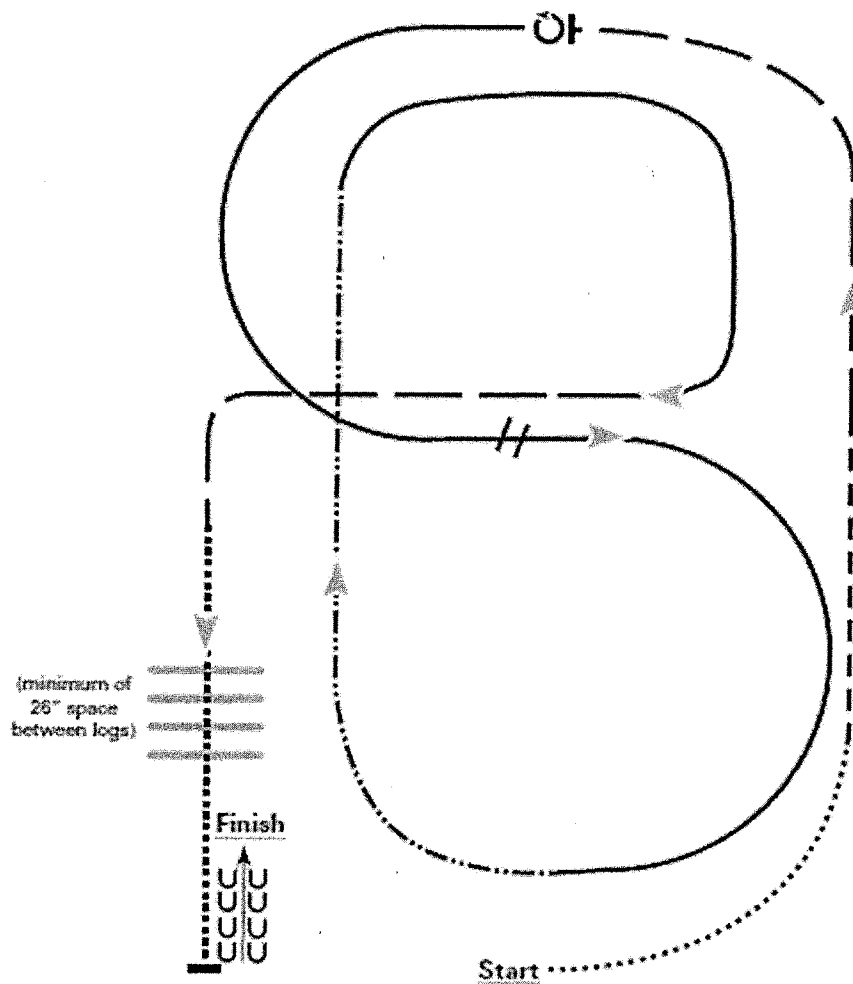
Green & Novice Amateur



1. Walk at least 15' and jog over log.
2. Transition to left lead and lope around end.
3. First line change.
4. Second line change log around end of arena
5. First crossing change.
6. Second crossing change.
7. Lope over log.
8. Third crossing change.
9. Fourth crossing change.
10. Lope up the center, stop and back.

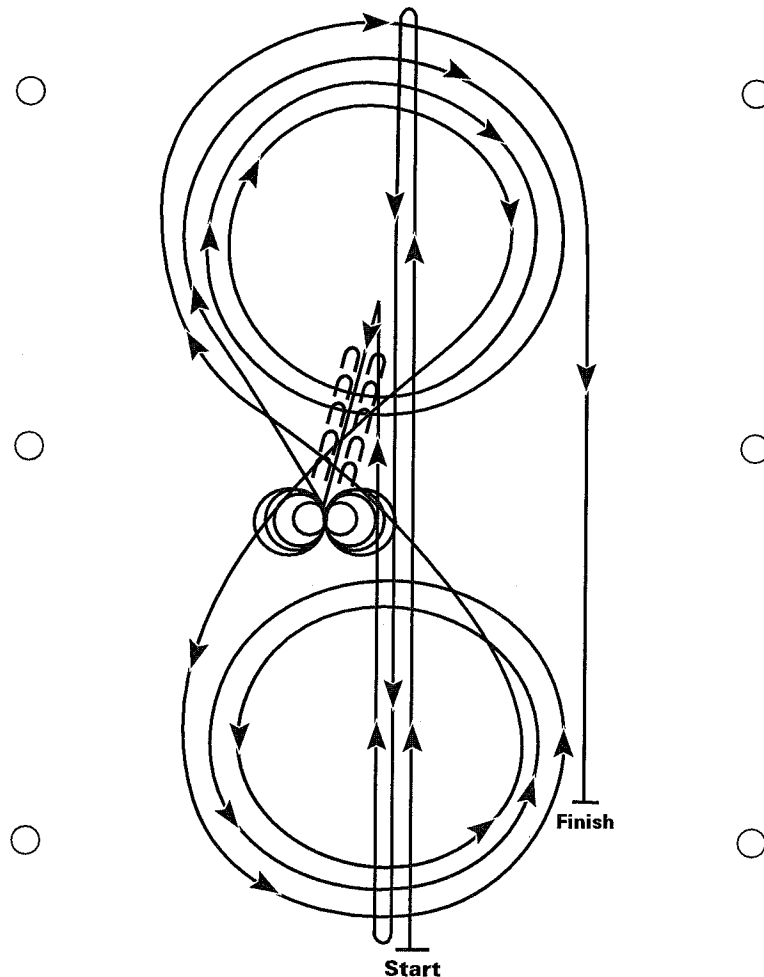
Ranch Riding Pattern #1

YOUTH 18/U
AMATEUR
OPEN



1. Walk
2. Trot
3. Extend the trot ,at the top of the arena, stop
4. 360 turn to the left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over poles
12. Stop and back

Reining Pattern #7



1. Run at speed to the far end of the arena past the end marker and do a left rollback – no hesitation.
 2. Run to the opposite end of the arena past the end marker and do a right rollback – no hesitation.
 3. Run past the center marker and do a sliding stop. Back up to the center of the arena at least ten feet (3m). Hesitate.
 4. Complete four spins to the right. Hesitate.
 5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
 6. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
 7. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
 8. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Hesitate to demonstrate completion of the pattern.
- Rider may dismount and drop bridle to the designated judge.