Spring Fling Patterns

April 14-15, 2018
8AM each day

All Ranch Classes, except Ranch Riding, will follow SHOT rules. Ranch Riding will use APHA rules.

Price: $5.00

Iowa Paint Horse Club

All Walk-Trot, All Novice, Youth 13 & Under, Amateur SPB Showmanship

Show Date: 04-14-2018

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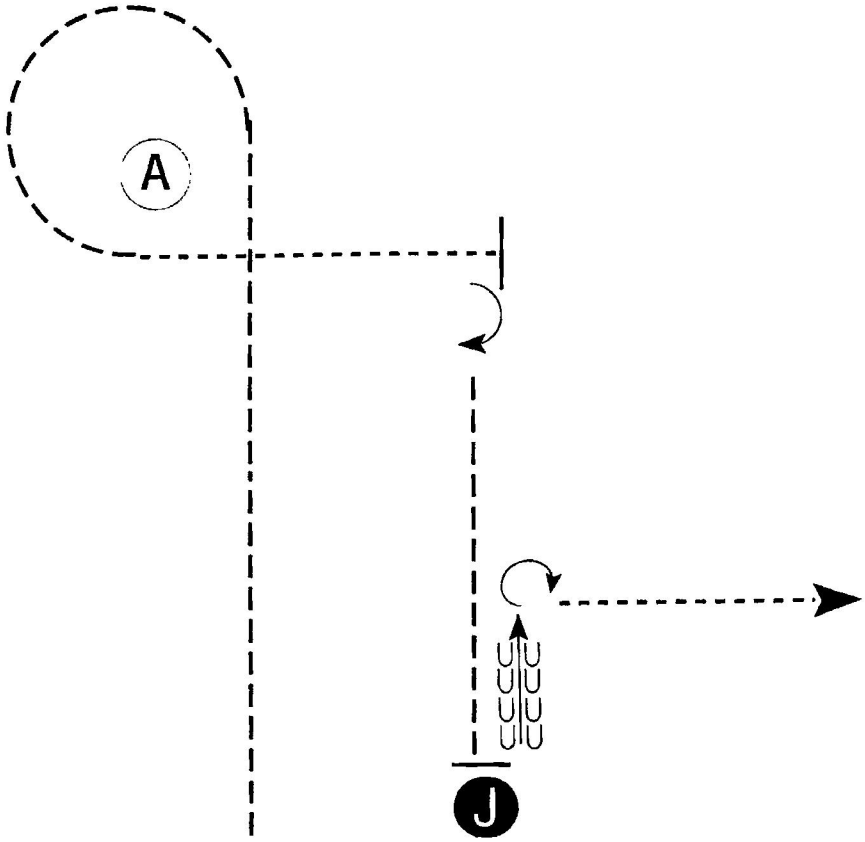

www.HorseShowPatterns.com

Be ready even with judge.

1. Trot to and around A.
2. Walk from A until even with judge.
3. Stop and perform a 90 degree turn.
4. Trot to judge.
5. Stop and set up for inspection.
6. When dismissed, back approximately 2 horse lengths.
7. Perform a 270 degree turn.
8. Walk straight away from judge.

Follow the instructions of your ring steward.

Walk --------

Trot - - - - -

Back ⇐

Marker (B)

Judge J

[S/2-76]

Pattern Provided by:

Amy Watkins

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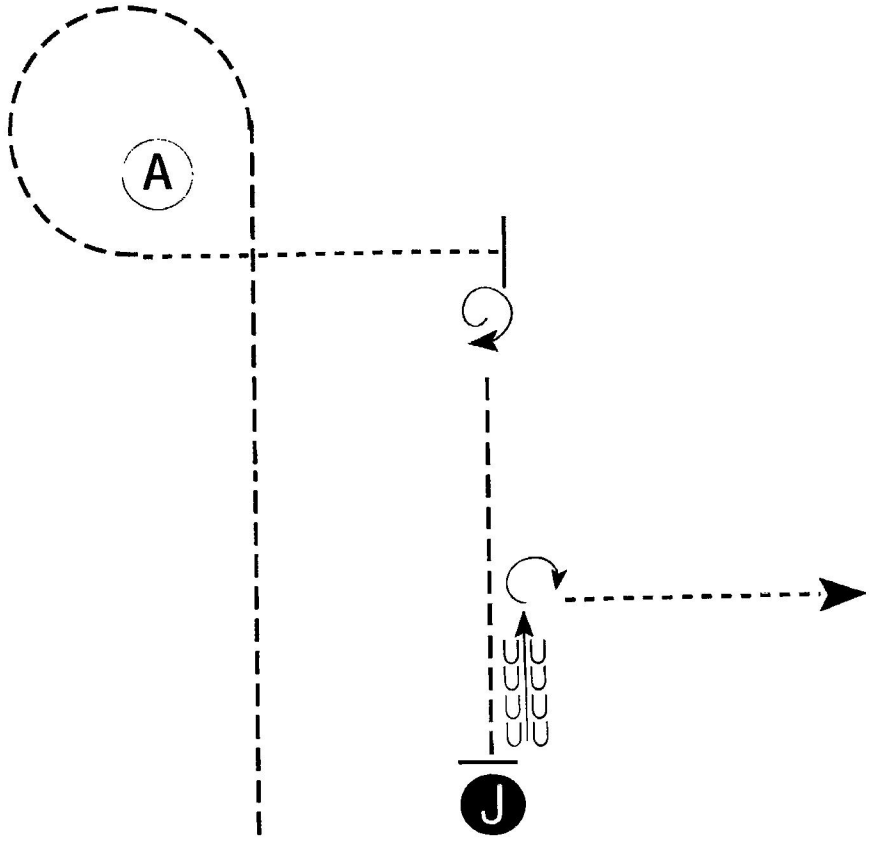
Iowa Paint Horse Club

Youth 18 & Under, Amateur Showmanship

Show Date: 04-14-2018



Be ready even with judge.

1. Trot to and around A.
2. Walk from A until even with judge.
3. Stop and perform a 450 degree turn.
4. Trot to judge.
5. Stop and set up for inspection.
6. When dismissed, back approximately 2 horse lengths.
7. Perform a 270 degree turn.
8. Walk straight away from judge.

Follow the instructions of your ring steward.

Walk --------

Trot – – – – –

Back ⟵

Marker (B)

Judge (J)

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[S/3-76]

Pattern Provided by:

Amy Watkins

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Iowa Paint Horse Club

Youth and Amateur Equitation Walk Trot

Show Date: 04-14-2018

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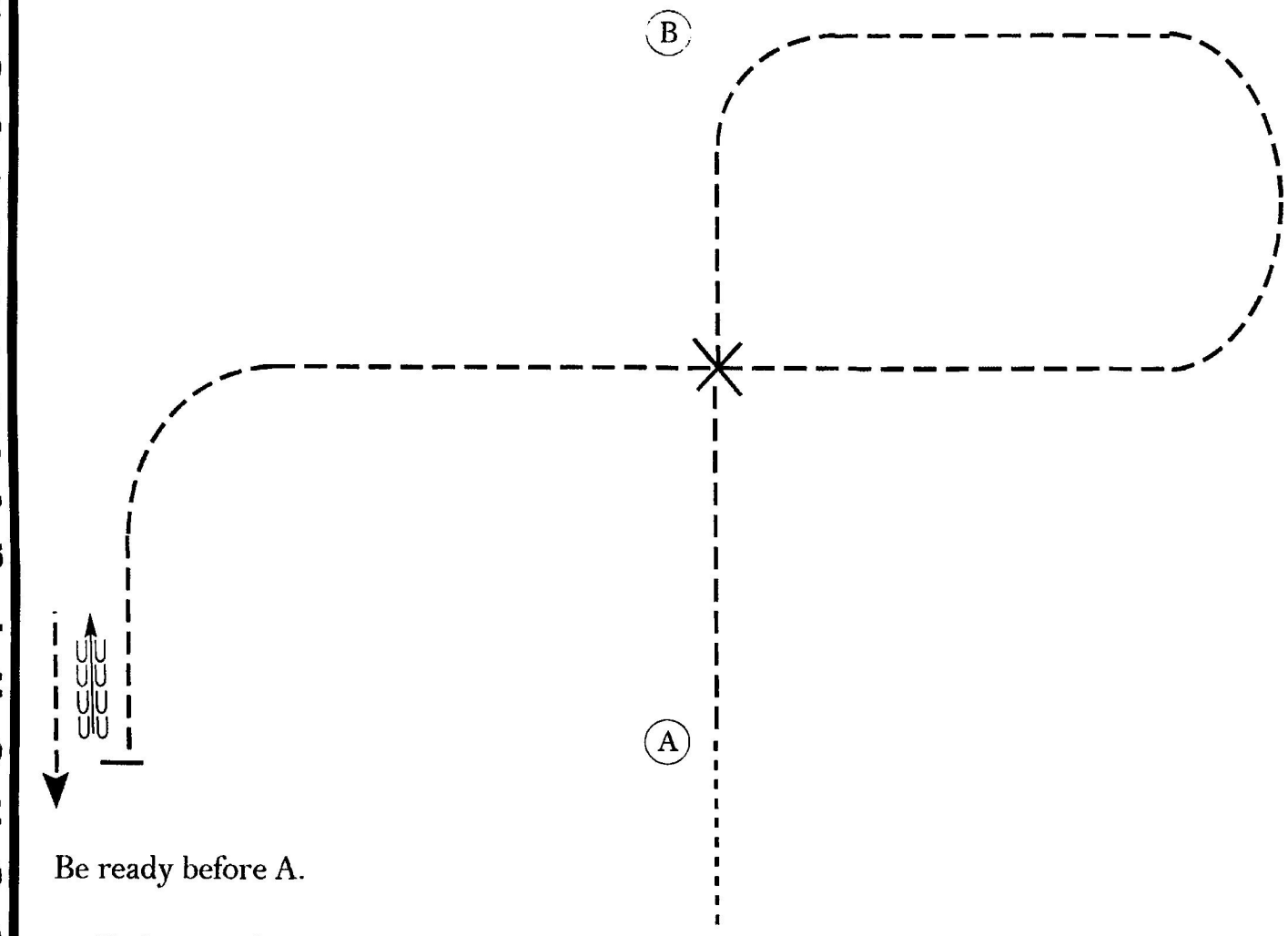
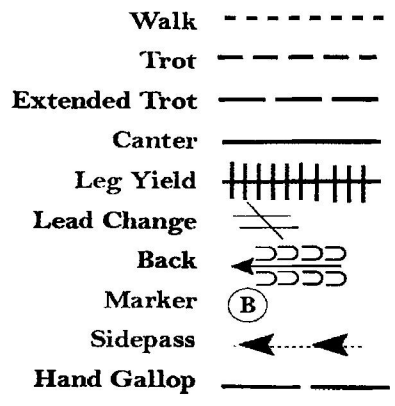


Be ready before A.

1. Walk to A then trot on right diagonal to center.
2. Change diagonals in center and trot on left diagonal around to center of pattern.
3. Change diagonals in center of arena (at X) and continue trot.
4. Halt when even with A and back approximately one horse length. Exit at a trot.



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[HSE/WT-113]

Pattern Provided by:

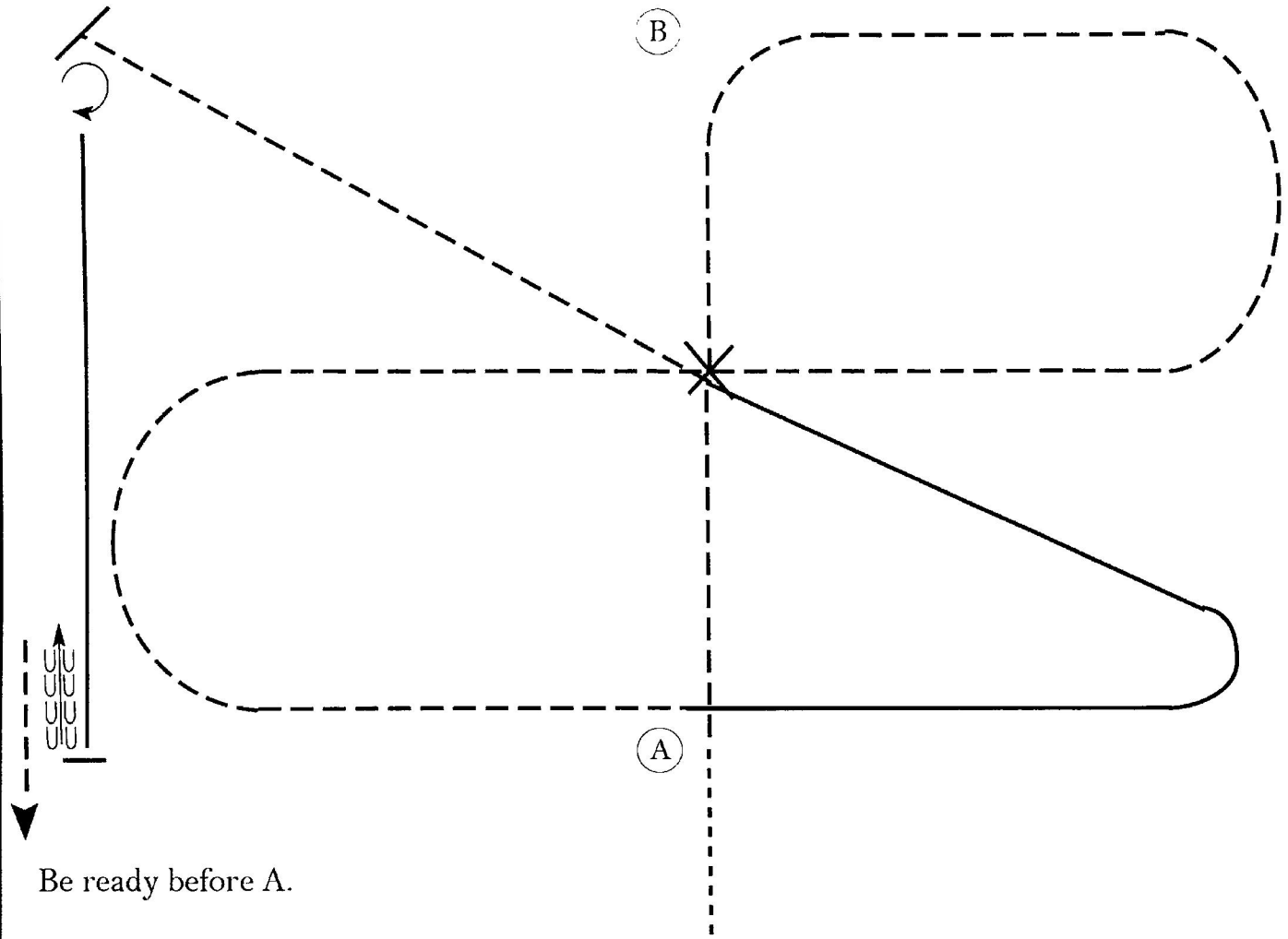
Amy Watkins

Iowa Paint Horse Club

Novice Youth and Novice Amateur Equitation

Show Date: 04-14-2018

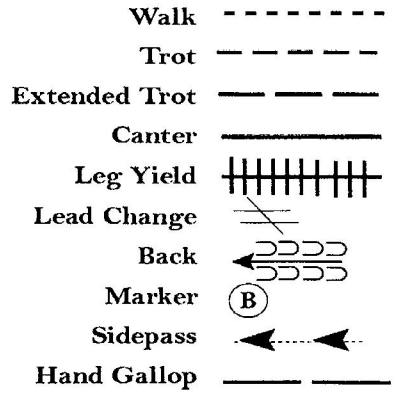
www.HorseShowPatterns.com



www.HorseShowPatterns.com

Be ready before A.

1. Walk to A then trot on right diagonal to center.
2. Change diagonals in center and trot on left diagonal around to center of pattern.
3. Change diagonals in center of arena (at X) and continue trot.
4. Canter left lead to center of arena.
5. Sitting trot to corner.
6. Halt and perform a turn on forehand to the right until straight with arena (approximately 5/8 turn). Canter right lead until even with A.
7. Halt and back approximately one horse length. Exit at a trot.



[HSE/1-113]

Pattern Provided by:

Amy Watkins

Iowa Paint Horse Club

Youth 13 and Under Equitation

Show Date: 04-14-2018

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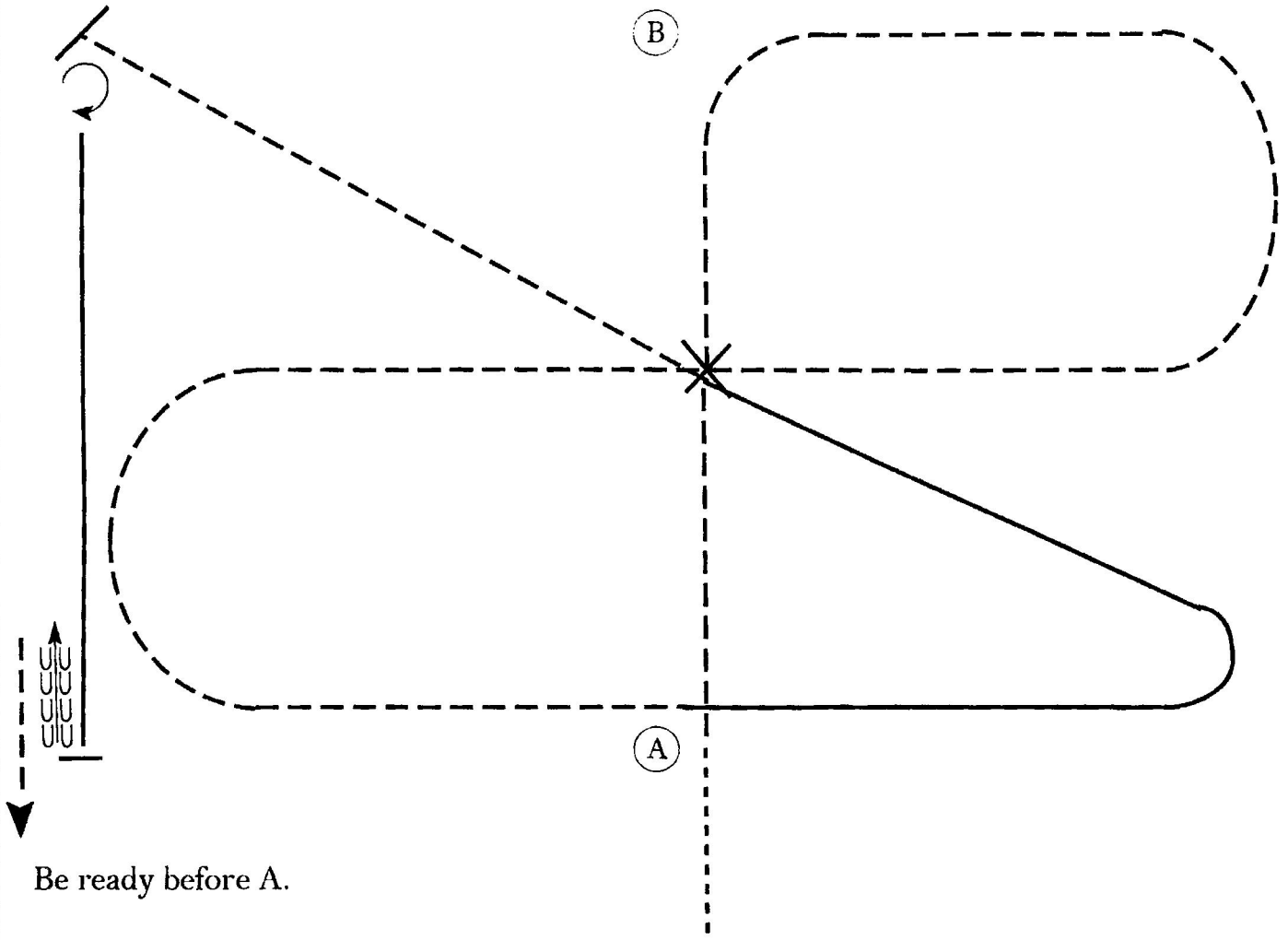

www.HorseShowPatterns.com

Be ready before A.

1. Walk to A then trot on right diagonal to center.
2. Change diagonals in center and trot on left diagonal around to center of pattern.
3. Change diagonals in center of arena (at X) and continue trot.
4. Canter left lead to center of arena.
5. Sitting trot to corner.
6. Halt and perform a turn on forehand to the right until straight with arena (approximately 5/8 turn). Canter right lead until even with A.
7. Halt and back approximately one horse length. Exit at a trot.

Walk
Trot
Extended Trot
Canter
Leg Yield
Lead Change
Back
Marker (B)
Sidepass
Hand Gallop

[HSE/2-113]

Pattern Provided by:

Amy Watkins

Iowa Paint Horse Club

Youth 18 & Under, Amateur Equitation

Show Date: 04-14-2018

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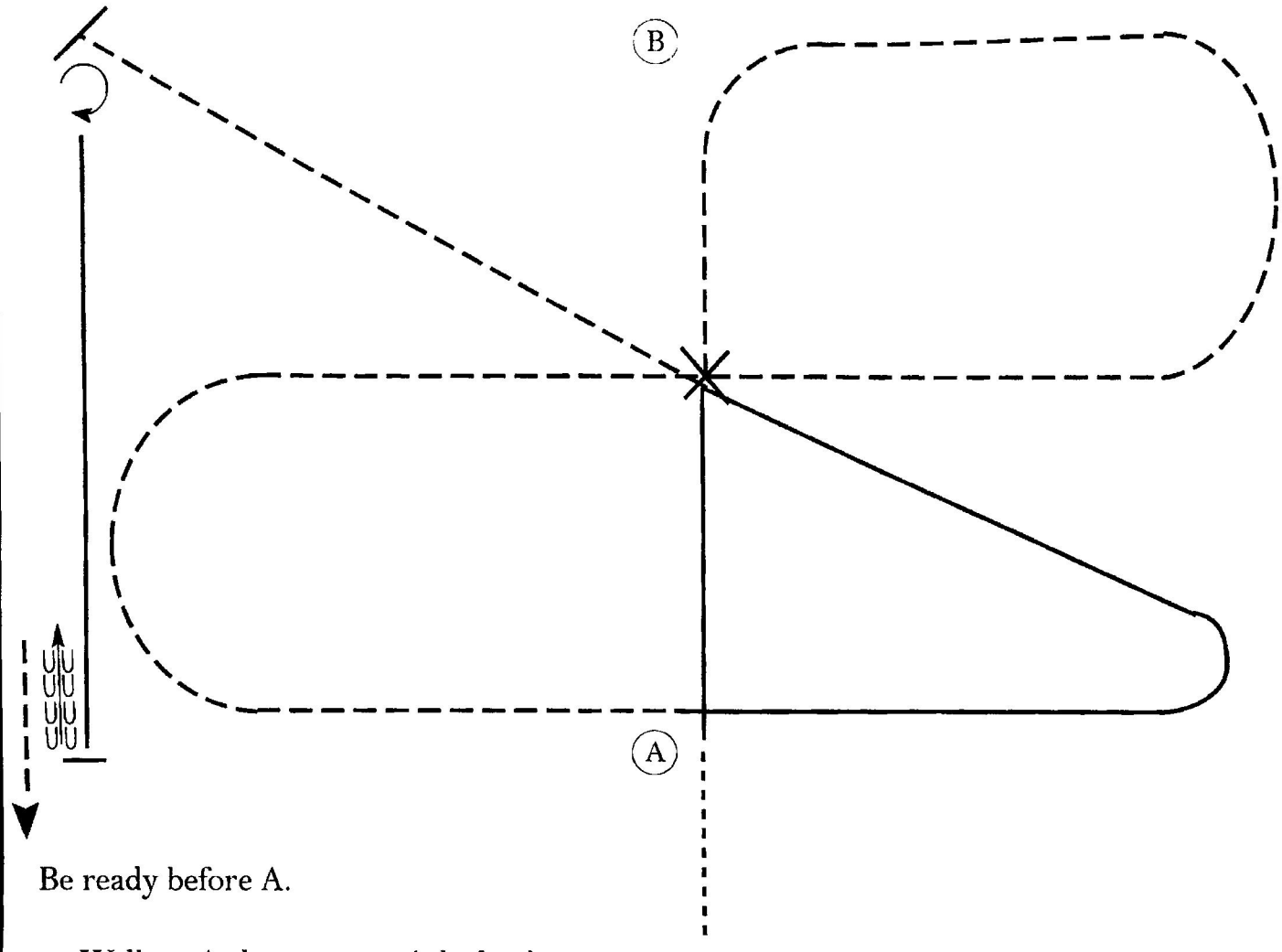
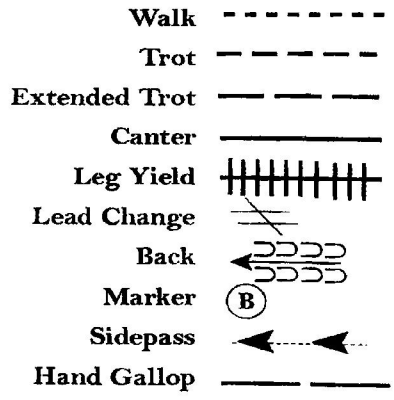


Be ready before A.

1. Walk to A then canter right lead to center.
2. Break to a posting trot on the left diagonal.
3. Change diagonals in center of arena (at X) and continue trot.
4. Canter left lead to center of arena.
5. Sitting trot to corner.
6. Halt and perform a turn on forehand to the right until straight with arena (approximately 5/8 turn). Canter left lead until even with A.
7. Halt and back approximately one horse length. Exit at a trot.



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[HSE/3-113]

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Iowa Paint Horse Club

Youth and Amateur Walk Trot Horsemanship

Show Date: 04-14-2018

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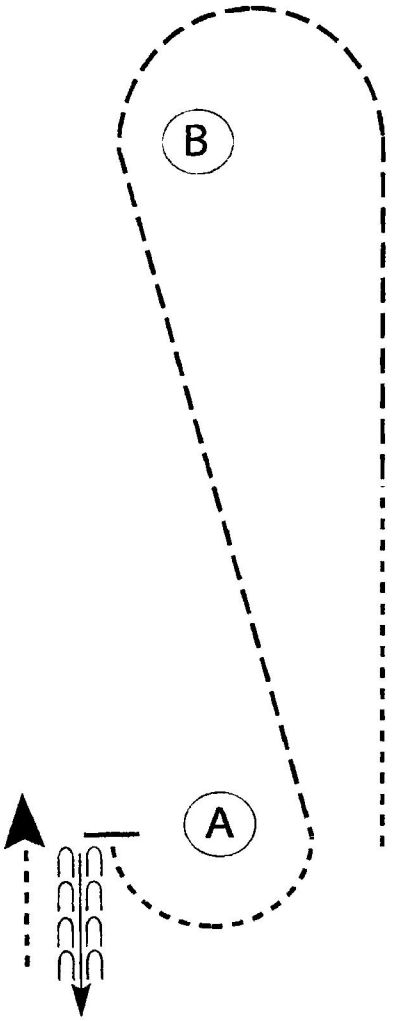

Be ready at A.

1. Walk halfway to B.
2. Jog to and around B.
3. Continue to jog diagonally back to A.
4. Walk around A.
5. Stop and back approximately two horse lengths.
6. Walk straight away.

Follow the instructions of your ring steward.

Walk
Jog
Extended Jog
Lope
Lead Change
Back
Marker (B)

www.HorseShowPatterns.com

[WH/WT-86]

Pattern Provided by:

Amy Watkins

Iowa Paint Horse Club

Novice Youth & Novice Amateur Horsemanship

Show Date: 04-14-2018

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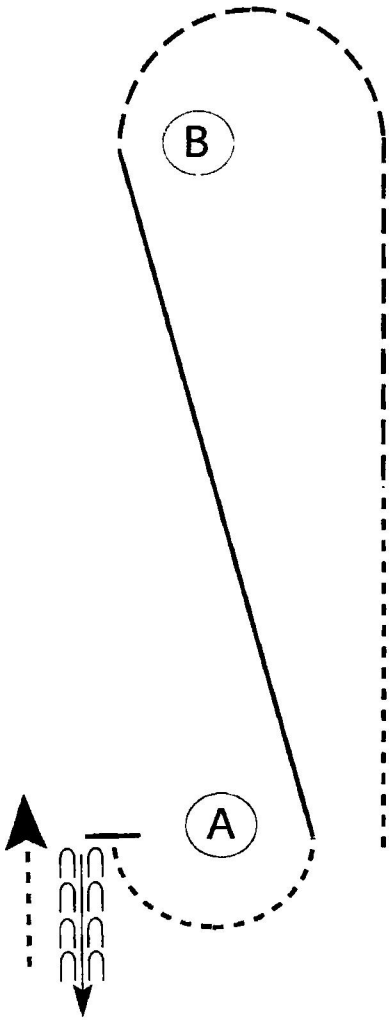

Be ready at A.

1. Walk halfway to B.
2. Jog to and around B.
3. Lope on the left lead diagonally back to A.
4. Walk around A.
5. Stop and back approximately two horse lengths.
6. Walk straight away.

Follow the instructions of your ring steward.

Walk

Jog

Extended Jog

Lope

Lead Change

Back

Marker B

www.HorseShowPatterns.com

[WH/1-86]

Pattern Provided by:

Amy Watkins

Iowa Paint Horse Club

Youth 18 & Under, Amateur Horsemanship

Show Date: 04-14-2018

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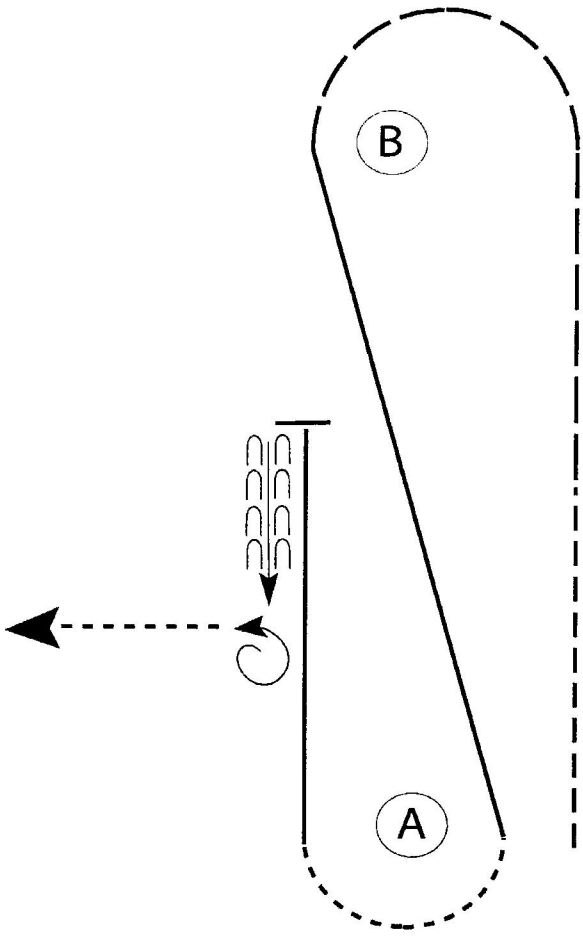


Be ready at A.

1. Jog halfway to B.
2. Extend the jog to and around B.
3. Lope on the left lead diagonally back to A.
4. Walk around A.
5. Lope on the right lead halfway to B.
6. Stop and back approximately two horse lengths.
7. Perform a 1 1/4 turn to the left.
8. Walk straight away.

Follow the instructions of your ring steward.

Walk
Jog
Extended Jog
Lope
Lead Change
Back
Marker (B)

www.HorseShowPatterns.com

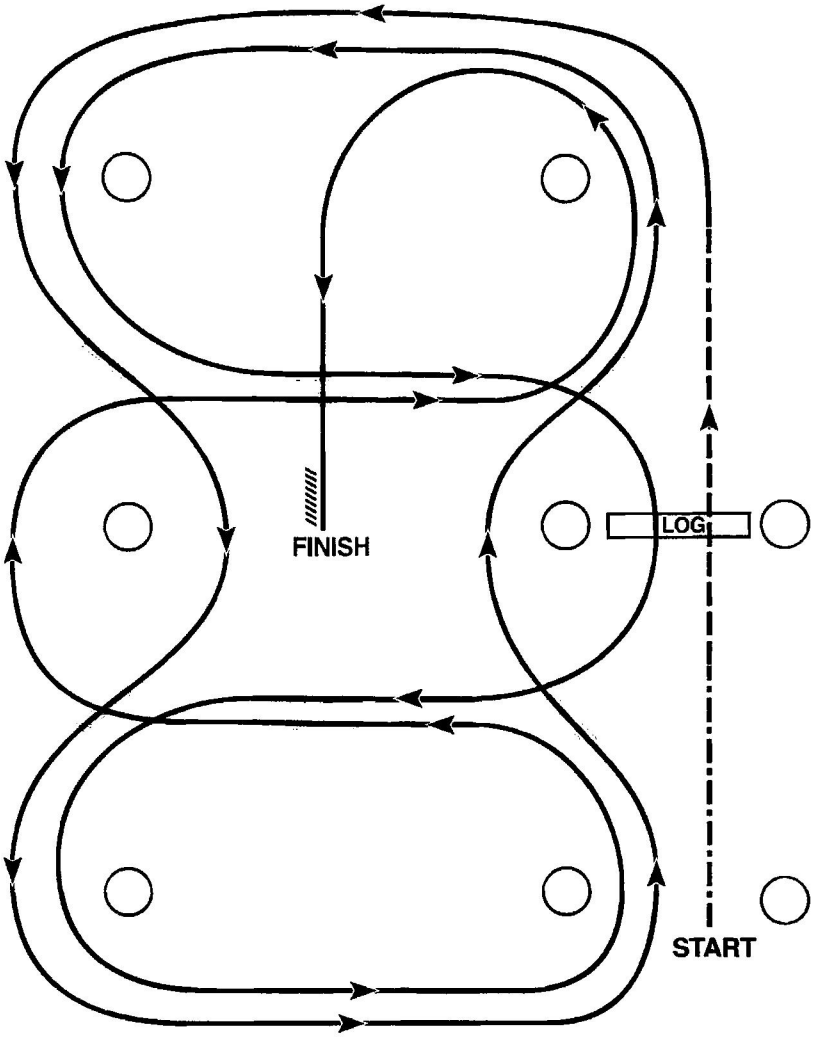
[WH/3-86]

Pattern Provided by:

Amy Watkins

Western Riding Pattern #5

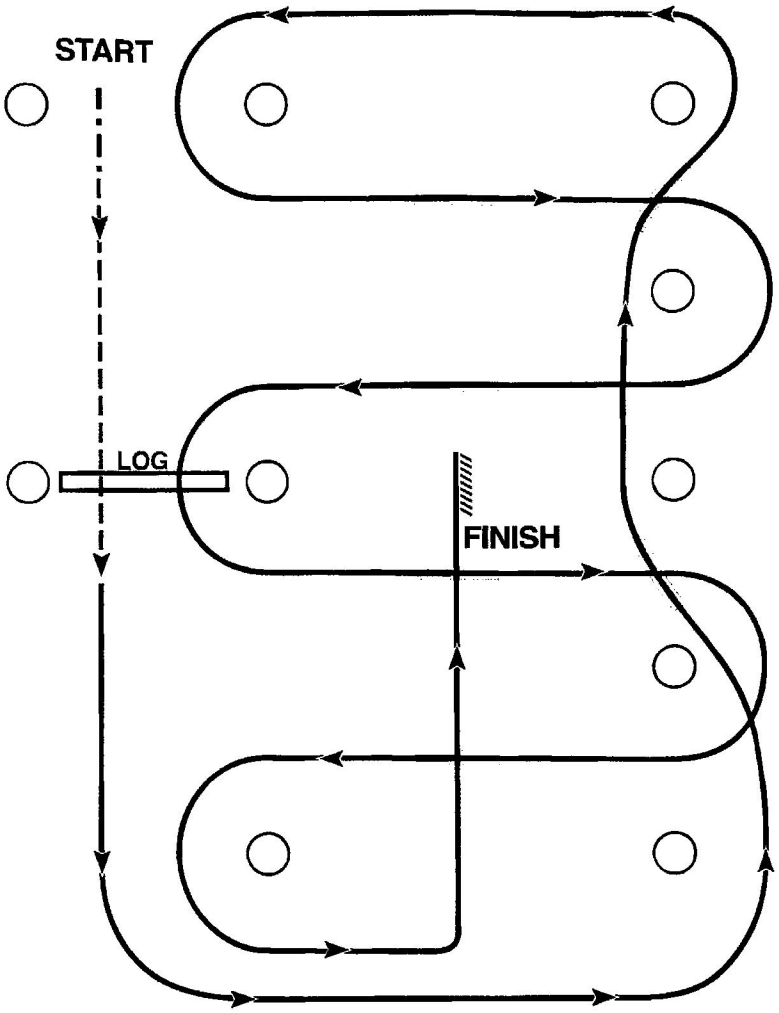
Youth 18 & Under, Open, Amateur



Recommended for small arenas.

1. Walk, transition to jog, jog over log.
2. Transition to the lope, on the left lead.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change.
7. First crossing change.
8. Lope over log.
9. Second crossing change.
10. Third crossing change.
11. Fourth crossing change.
12. Lope, stop and back.

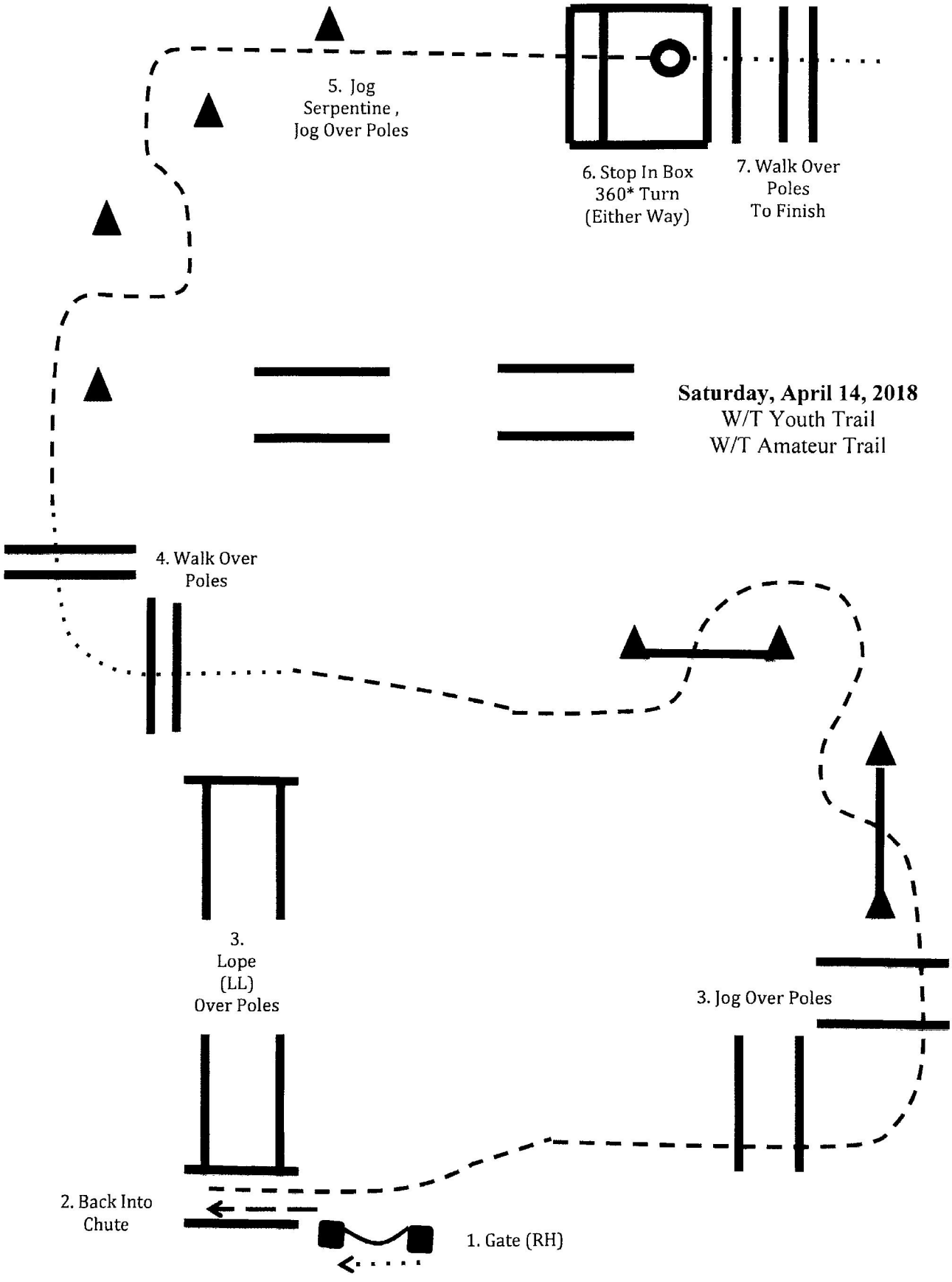
Green Western Riding Pattern #1



1. Walk at least 15' and jog over log.
2. Transition to left lead and lope around end.
3. First line change.
4. Second line change log around end of arena
5. First crossing change.
6. Second crossing change.
7. Lope over log.
8. Third crossing change.
9. Fourth crossing change.
10. Lope up the center, stop and back.

Iowa Paint Horse Club

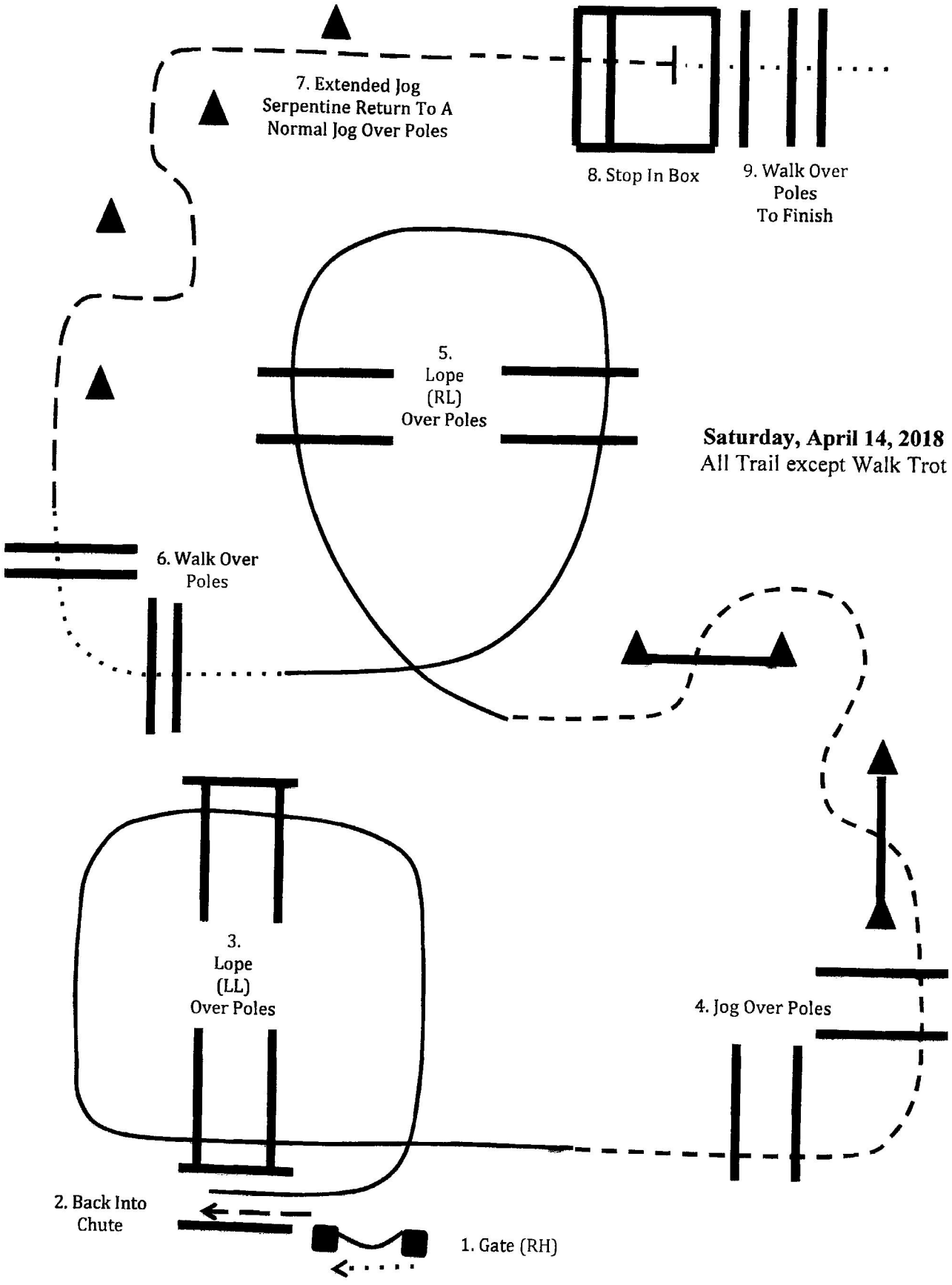
Youth Walk-Trot Trail
Amateur Walk-Trot Trail
4/14/2018



Iowa Paint Horse Club

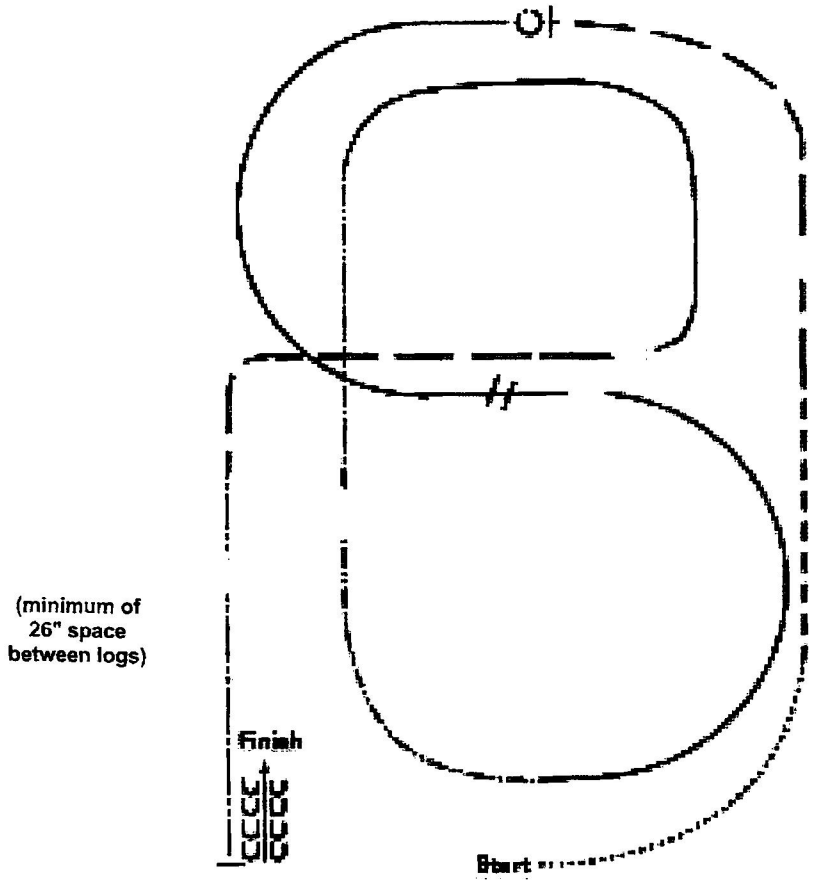
All Trail except Walk-Trot

4/14/2018



Ranch Riding Pattern #1

All Ranch Riding

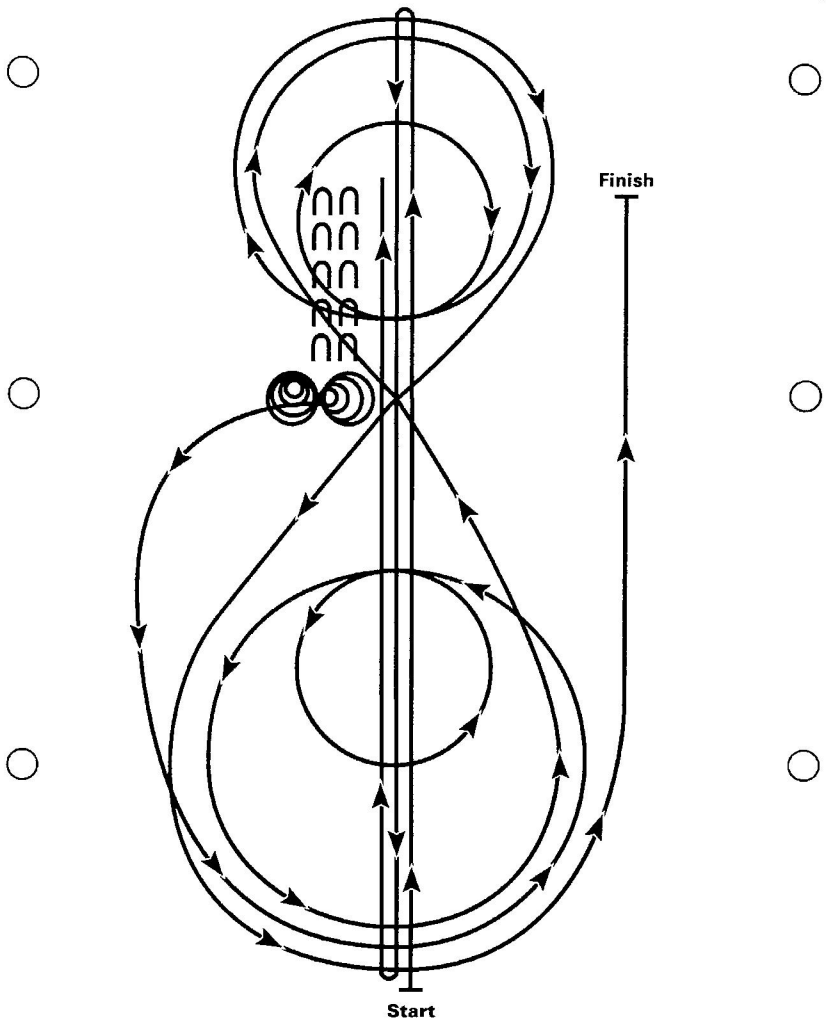


1. Walk
2. Trot
3. Extend the trot ,at the top of the arena, stop
4. 360 turn to the left
5. Left lead ½ circle, lope to the center
6. Change leads (simple or flying)
7. Right lead ½ circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over poles
12. Stop and back

Ranch Riding
will follow APHA rules

Reining Pattern #1

All Reining
(including Ranch)
-- Follows SHOT rules



1. Run at speed to the far end of the arena past the end marker and do a left rollback – no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback – no hesitation.
3. Run past the center marker and do a sliding stop. Back up to center of the arena or at least ten feet (3m). Hesitate.
4. Complete four spins to the right. Hesitate.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the left lead, complete three circles to the left; the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
7. Complete three circles to the right; the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
8. Begin a large circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from wall or fence. Hesitate to demonstrate the completion of the pattern.

Rider may dismount and drop bridle to the designated judge.

SUNDAY'S PATTERNS

Iowa Paint Horse Club

Showmanship (AM WT (WALK ONLY), Youth WT 5-10)

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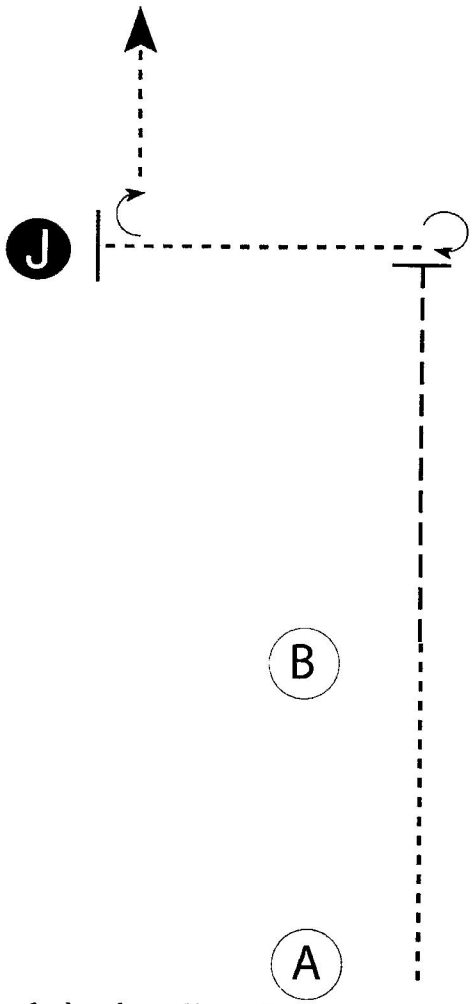

www.HorseShowPatterns.com

Be ready at A.

1. When acknowledged, walk to B.
2. Trot until even with judge and stop.
3. Perform a 270 degree turn.
4. Walk to judge, stop and set up for inspection.
5. When dismissed, perform a 90 degree turn.
6. Walk straight away from judge.

Follow the instructions of your ring steward.

Walk --------
Trot – – – – –
Back ⇐
Marker (B)
Judge (J)

[S/WT-65]

Pattern Provided by:

Judges

Iowa Paint Horse Club

Showmanship (Novice Youth and Novice AM)

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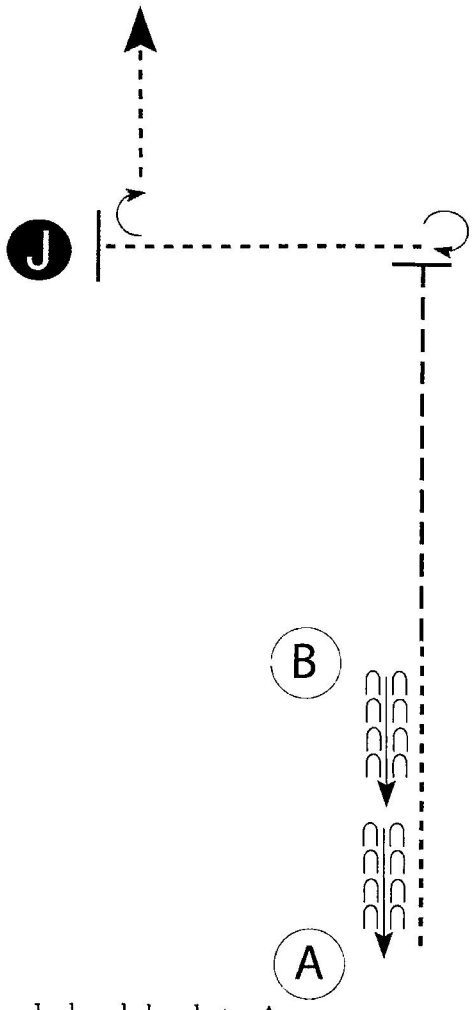

Be ready at B.

1. When acknowledged, back to A.
2. Walk to B.
3. Trot until even with judge and stop.
4. Perform a 270 degree turn.
5. Walk to judge, stop and set up for inspection.
6. When dismissed, perform a 90 degree turn.
7. Walk straight away from judge.

Follow the instructions of your ring steward.

Walk --------

Trot – – – – –

Back ⇐

Marker (B)

Judge (J)

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[S/2-65]

Pattern Provided by:

Judges

Iowa Paint Horse Club

Youth 13 & Under, Youth 18 & Under,
Amateur, SPB Amateur
4/15/18

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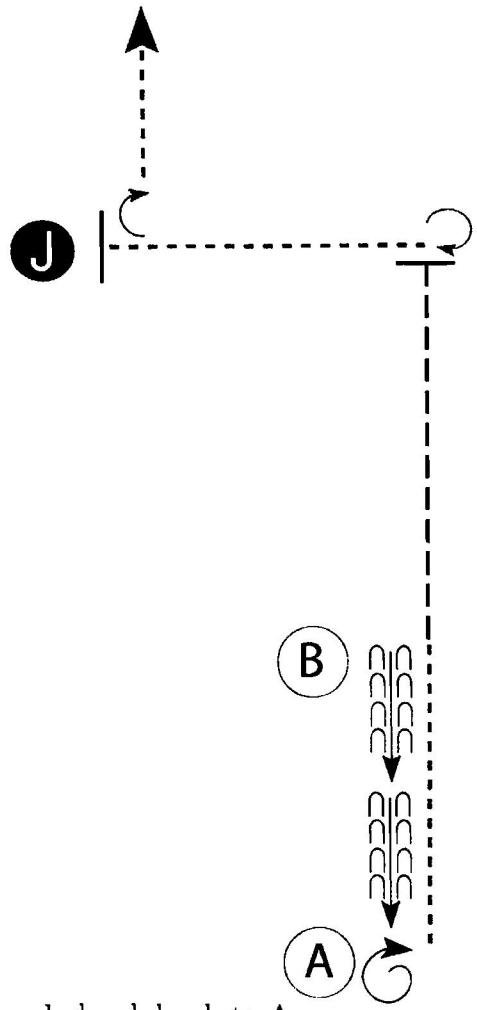

Be ready at B.

1. When acknowledged, back to A.
2. Perform a 360 degree turn.
3. Walk to B.
4. Trot until even with judge and stop.
5. Perform a 270 degree turn.
6. Walk to judge, stop and set up for inspection.
7. When dismissed, perform a 90 degree turn.
8. Walk straight away from judge.

Follow the instructions of your ring steward.

Walk --------
Trot - - - - -
Back ⊃⊃⊃⊃ / ⊃⊃⊃⊃
Marker (B)
Judge J

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[S/3-65]

Pattern Provided by:

Judges

Iowa Paint Horse Club

Hunt Seat Equitation (AM WT and Youth WT 5-10)

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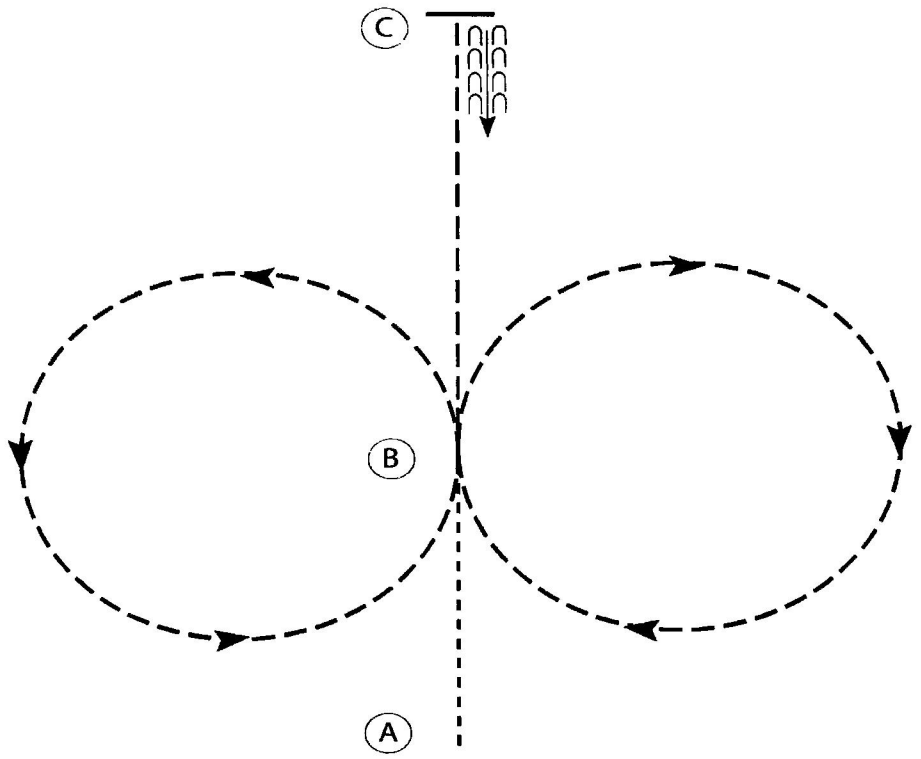

1. Walk A to B.
2. At B posting trot a circle to the right on the proper diagonal.
3. At B posting trot a circle to the left on the proper diagonal.
4. At B sitting trot to C.
5. At C stop and back approximately one horse length.

Walk
Trot
Extended Trot
Canter
Leg Yield
Lead Change
Back
Marker B
Sidepass
Hand Gallop

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[HSE/WT-5]

Pattern Provided by:

Judges

Iowa Paint Horse Club

Hunt Seat Equitation (Novice Youth and Novice AM)

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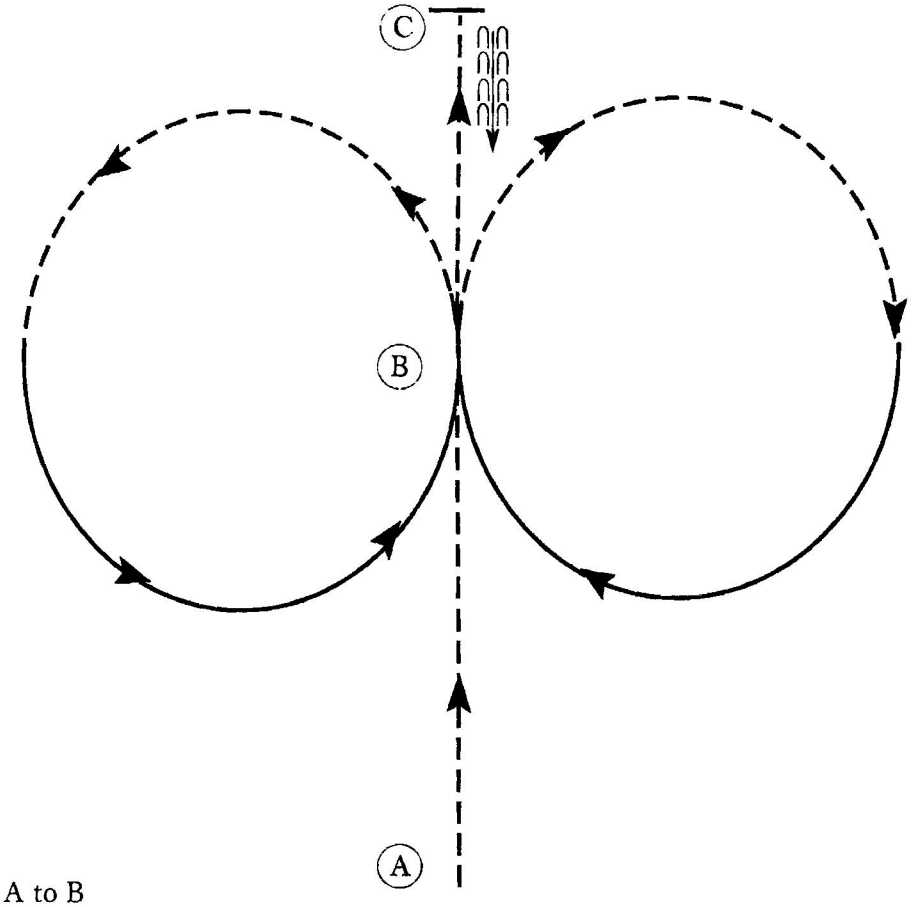
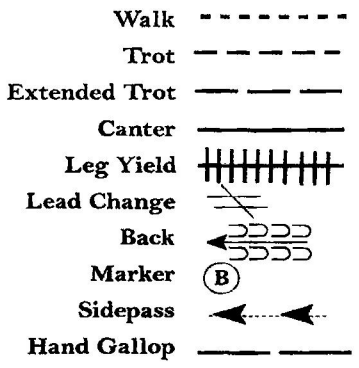


1. Sitting trot A to B
2. At B posting trot on the left diagonal in a half circle.
3. Canter on the right lead back to B. .
4. Posting trot on the right diagonal in a half circle.
5. Canter on the left lead back to B.
6. Sitting trot to C.
7. Stop at C and back approximately one horse length.

Exit at a sitting trot.



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[HSE/2-21]

Pattern Provided by:

Judges

Iowa Paint Horse Club

Youth 13 & Under, Youth 18 & Under,
Amateur Hunt Seat Equitation
4/15/18

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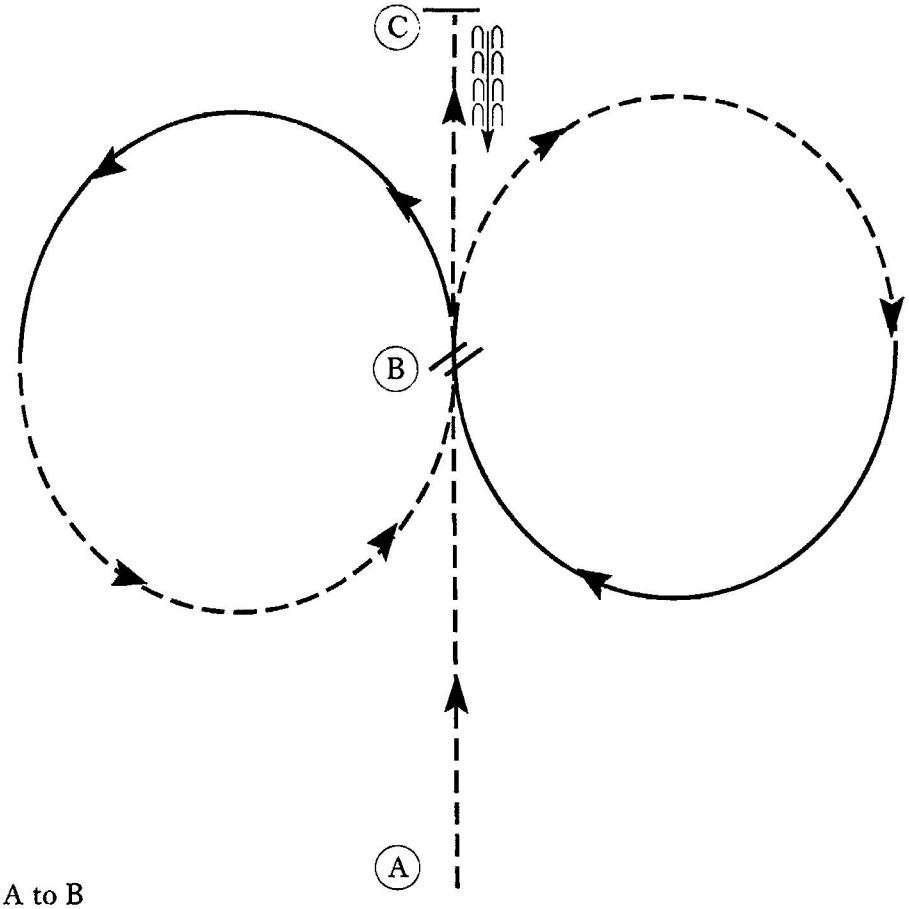

1. Sitting trot A to B
2. At B posting trot on the left diagonal in a half circle.
3. Canter on the right lead back to B.
4. Change leads at B and canter on the left lead in a half circle.
5. Posting trot on the right diagonal back to B.
6. Sitting trot to C.
7. Stop at C and back approximately one horse length.

Exit at a sitting trot.

Walk
Trot
Extended Trot
Canter
Leg Yield
Lead Change
Back
Marker (B)
Sidepass
Hand Gallop

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[HSE/3-21]

Pattern Provided by:

Judges

Iowa Paint Horse Club

Horsemanship (AM WT and Youth WT 5-10)

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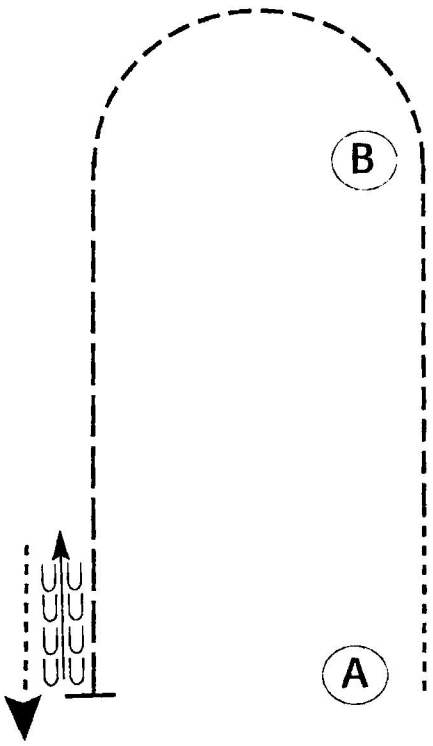

Be ready at A.

1. Walk approximately 2 horse lengths from A.
2. Jog to B.
3. Jog in a half circle until even with B.
4. Extend the jog until even with A.
5. Stop when even with A and back approximately one horse length.
6. Walk straight away.

Follow the instructions of your ring steward.

Walk --------

Jog – – – – –

Extended Jog — — —

Lope ———

Lead Change

Back

Marker (B)

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[WH/WT-84]

Pattern Provided by:

Judges

Iowa Paint Horse Club

Horsemanship (Novice Youth and Novice AM)

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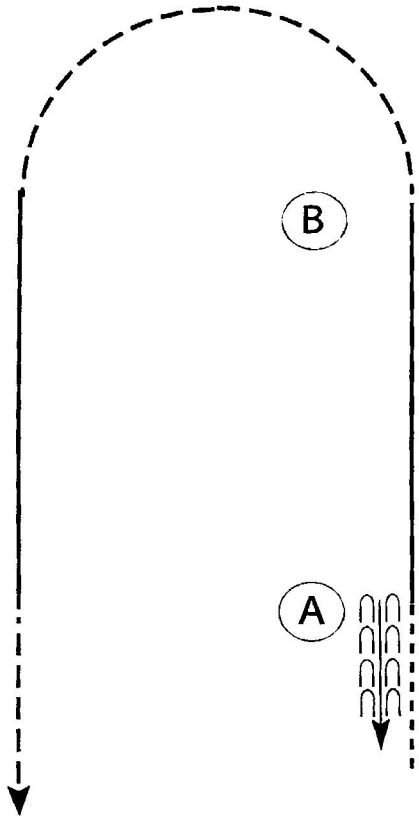

Be ready at A.

1. When acknowledged, back approximately 2 horse lengths.
2. Walk to A.
3. Lope on the left lead to B.
4. Jog in a half circle until even with B.
5. Lope on the right lead until even with A.
6. Break to a jog and exit pattern at a jog.

Pattern is over once you have jogged two strides past A.

Follow the instructions of your ring steward.

Walk --------

Jog - - - - - -

Extended Jog — — —

Lope ————

Lead Change

Back

Marker (B)

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[WH/2-83]

Pattern Provided by:

Judges

Iowa Paint Horse Club

Youth 13 & Under, Youth 18 & Under,
Amateur Horsemanship
4/15/18

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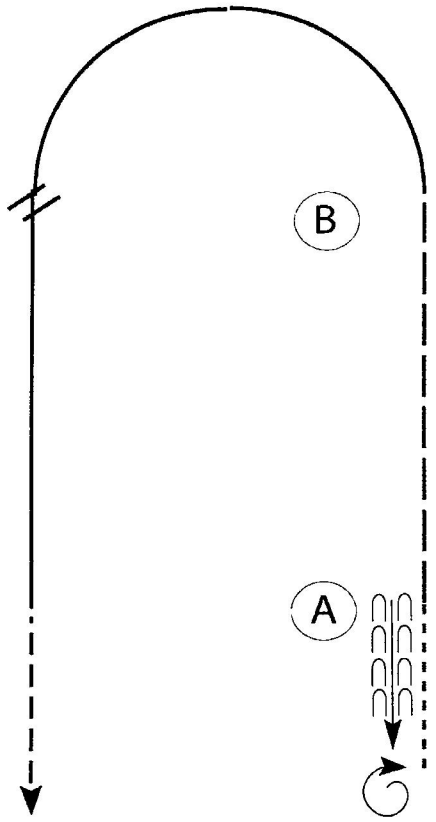

Be ready at A.

1. When acknowledged, back approximately 2 horse lengths.
2. Perform a 360 degree turn to the right.
3. Walk to A.
4. Extend the jog to B.
5. Lope on the left lead in a half circle until even with B.
6. Perform a lead change.
7. Lope on the right lead until even with A.
8. Break to a jog and exit pattern at a jog.

Pattern is over once you have jogged two strides past A.

Follow the instructions of your ring steward.

Walk
Jog
Extended Jog
Lope
Lead Change
Back
Marker (B)

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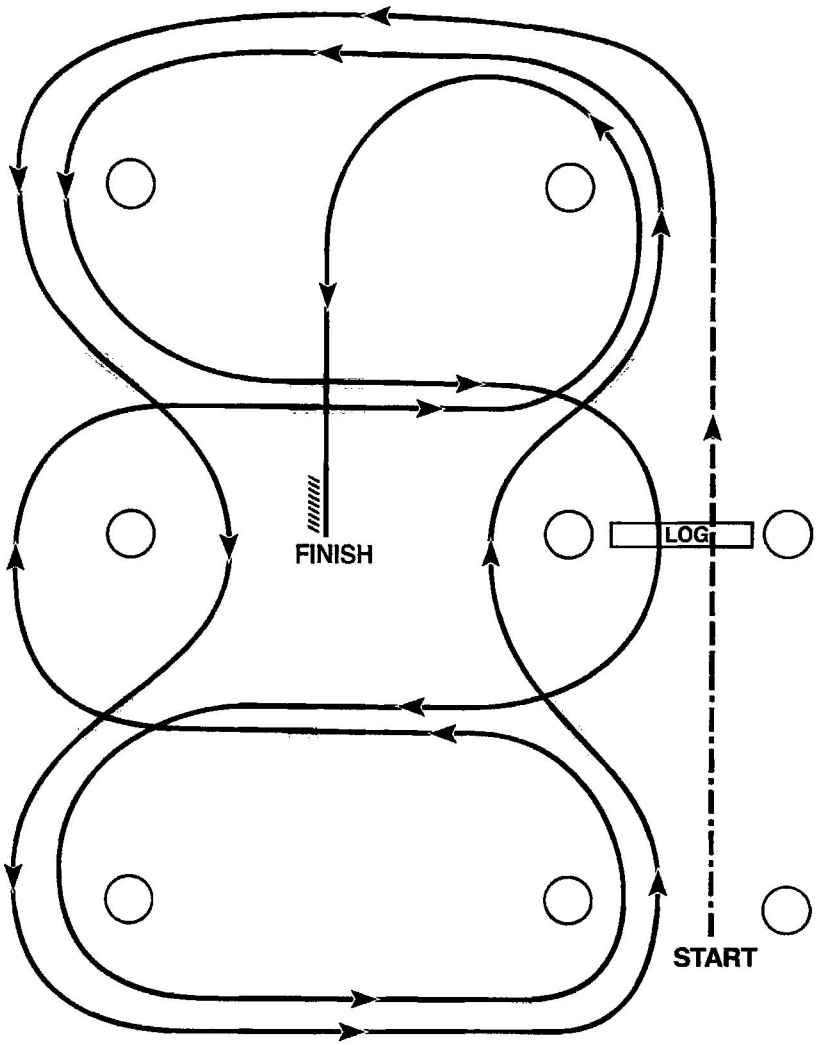
[WH/3-83]

Pattern Provided by:

Judges

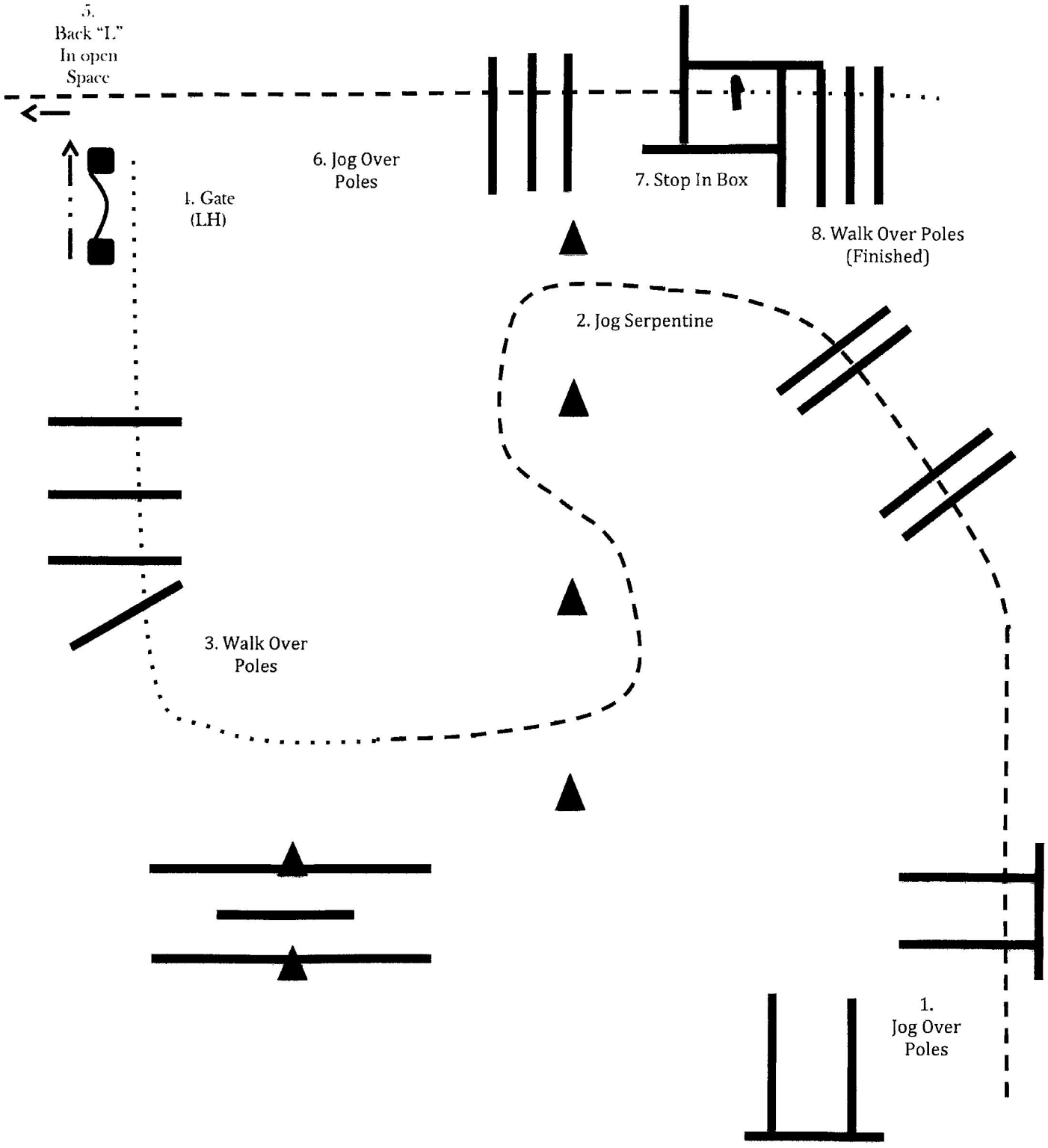


Recommended for small arenas.

1. Walk, transition to jog, jog over log.
2. Transition to the lope, on the left lead.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change.
7. First crossing change.
8. Lope over log.
9. Second crossing change.
10. Third crossing change.
11. Fourth crossing change.
12. Lope, stop and back.

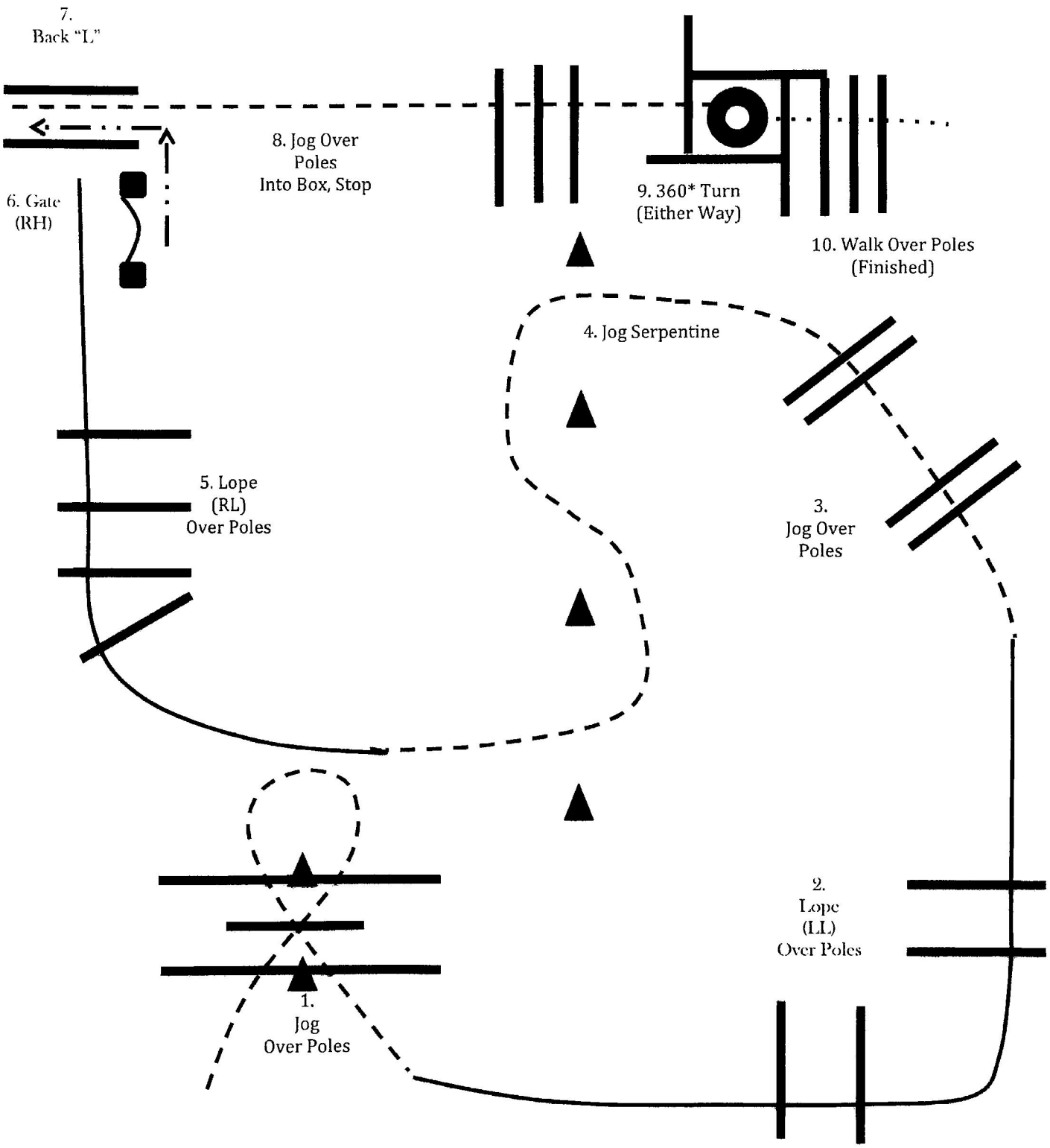
Sunday, April 15, 2018

Walk Trot Youth Trail
Walk Trot Amateur Trail



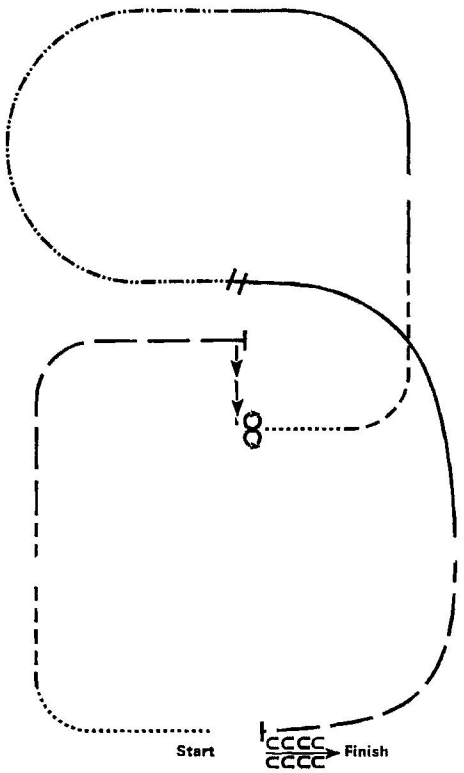
Sunday, April 15, 2018

All Trail, Except Walk Trot



Ranch Riding Pattern #3

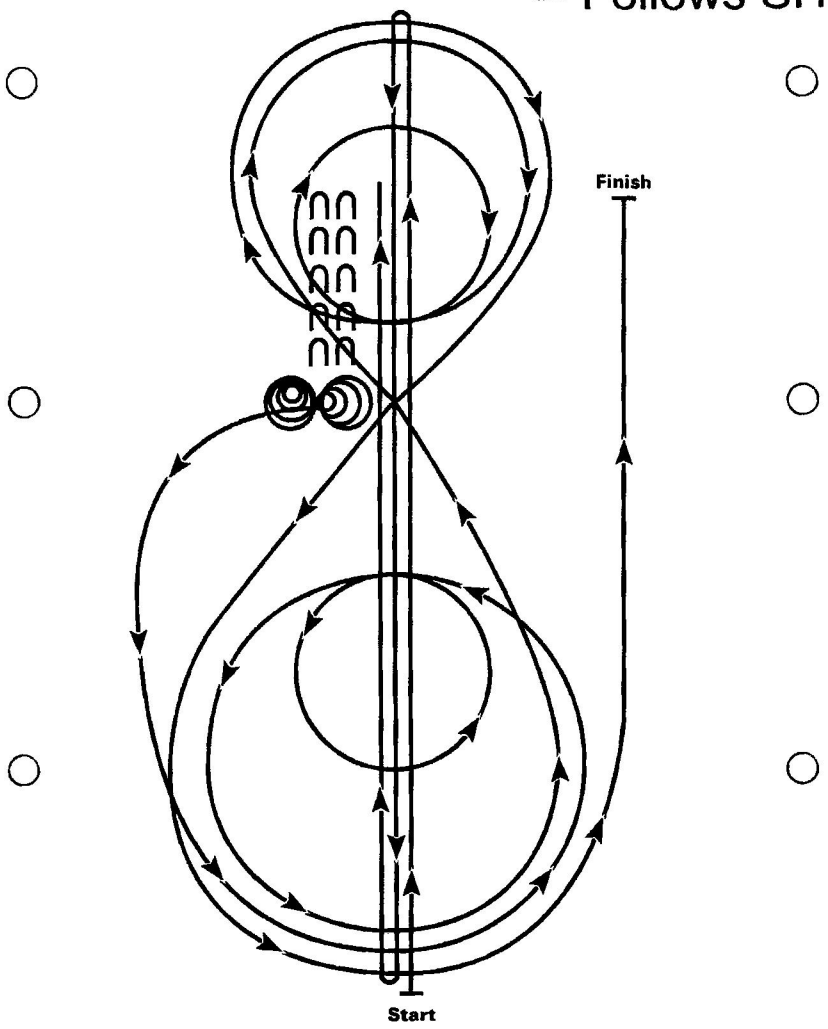
All Ranch Riding
(follows APHA rules)



1. Walk to the left around corner of the arena
2. Trot
3. Extend alongside of the arena and around the corner to center
4. Stop, side pass right
5. 360 turn each direction (either way 1st)
6. Walk
7. Trot
8. Lope left lead
9. Extend the lope
10. Change leads (simple or flying)
11. Collect to the lope
12. Extend trot
13. Stop and back

Reining Pattern #1

All Reining
(including Ranch)
-- Follows SHOT rules



1. Run at speed to the far end of the arena past the end marker and do a left rollback – no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback – no hesitation.
3. Run past the center marker and do a sliding stop. Back up to center of the arena or at least ten feet (3m). Hesitate.
4. Complete four spins to the right. Hesitate.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the left lead, complete three circles to the left; the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
7. Complete three circles to the right; the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
8. Begin a large circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from wall or fence. Hesitate to demonstrate the completion of the pattern.

Rider may dismount and drop bridle to the designated judge.